



Network Hardware

Network Performance Issues

- ❑ Three major factors
 - Selection of high-quality hardware
 - Reasonable network design
 - Proper installation and documentation

Hardware Selection – Classification of market

❑ LAN

- Local Area Network
- Networks that exist within a building or group of buildings
- High-speed, low-cost media

❑ WAN

- Wide Area Network
- Networks that endpoints are geographically dispersed
- High-speed, high-cost media

❑ MAN

- Metropolitan Area Network
- Networks that exist within a city or cluster of cities
- High-speed, medium-cost media

Hardware Selection – LAN Media (1)

❑ Evolution of Ethernet

Year	Speed	Common name	IEEE#	Dist	Media
1973	3 Mb/s	Xerox Ethernet	–	?	Coax
1980	10 Mb/s	Ethernet 1	–	500m	RG-11 coax
1982	10 Mb/s	DIX Ethernet (Ethernet II)	–	500m	RG-11 coax
1985	10 Mb/s	10Base5 (“Thicknet”)	802.3	500m	RG-11 coax
1985	10 Mb/s	10Base2 (“Thinnet”)	802.3	180m	RG-58 coax
1989	10 Mb/s	10BaseT	802.3	100m	Category 3 UTP ^a copper
1993	10 Mb/s	10BaseF	802.3	2km 25km	MM ^b Fiber SM Fiber
1994	100 Mb/s	100BaseTX (“100 meg”)	802.3u	100m	Category 5 UTP copper
1994	100 Mb/s	100BaseFX	802.3u	2km 20km	MM fiber SM fiber
1998	1 Gb/s	1000BaseSX	802.3z	260m 550m	62.5- μ m MM fiber 50- μ m MM fiber
1998	1 Gb/s	1000BaseLX	802.3z	440m 550m 3km	62.5- μ m MM fiber 50- μ m MM fiber SM fiber
1998	1 Gb/s	1000BaseCX	802.3z	25m	Twinax
1999	1 Gb/s	1000BaseT (“Gigabit”)	802.3ab	100m	Cat 5E and 6 UTP copper

Coaxial cable

UTP

Fiber

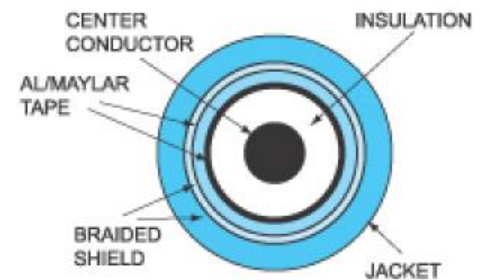
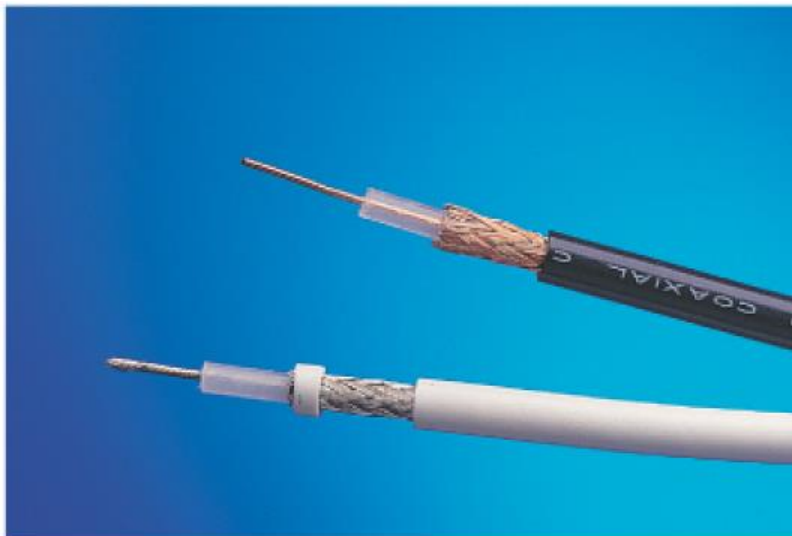
a. Unshielded twisted pair

b. Multimode and single-mode fiber

Hardware Selection – LAN Media (2)

❑ Coaxial cable

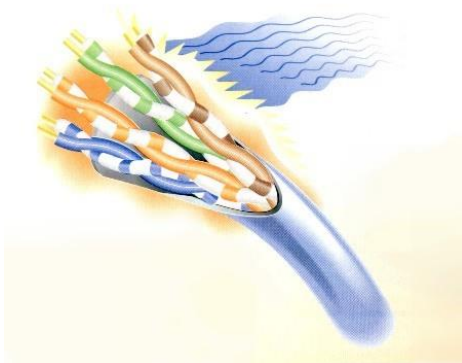
- Cooperated with BNC connector
- Speed: 10 Mbps
- Coaxial cable used in LAN
 - RG11 (10Base5, 500m)
 - RG58 (10Base2, 200m)



Hardware Selection – LAN Media (3)

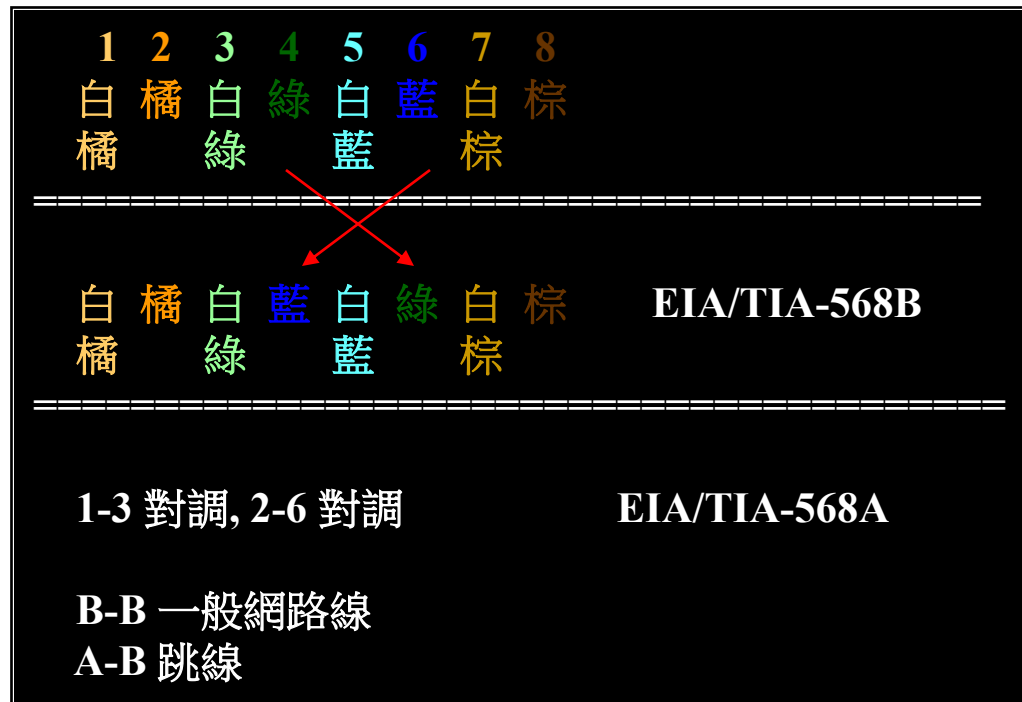
❑ Twisted Pair Cable

- UTP (Unshielded) and STP (Shielded)
 - STP has conductive shield
 - More expensive but good in resisting cross talk
- Cooperated with RJ45 connector
- Categories
 - From CATEGORY-1 ~ CATEGORY-7, CATEGORY-5E
 - Cat3 up to 10Mbps (10BaseT, 100m)
 - Cat5 up to 100Mbps (100BaseTX, 100m)
 - Cat5e / Cat6 up to 1000Mbps (1000BaseT, 100m)



Hardware Selection – LAN Media (4)

- UTP cable wiring standard
 - TIA/EIA-568A, 568B



Hardware Selection – LAN Media (5)

❑ Fiber Optical Cable

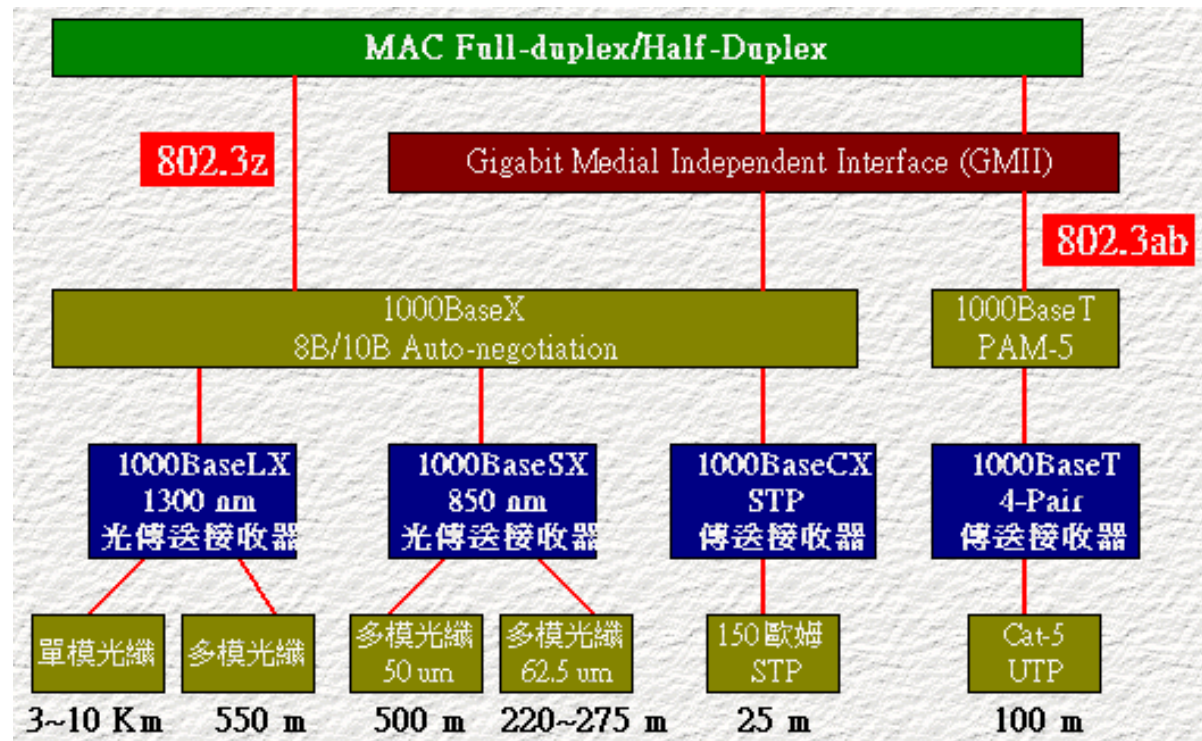
- Mode
 - Bundle of light rays that enter the fiber at particular angle
- Two mode
 - Single-mode (exactly one frequency of light)
 - One stream of laser-generated light
 - Long distance, cheaper
 - Multi-mode (allow multiple path in fiber)
 - Multiple streams of LED-generated light
 - Short distance, more expensive
- Wavelength
 - 0.85, 1.31, 1.55 μm

❑ Connector

- ST, SC, MT-RJ

Hardware Selection – LAN Media (6)

- 1000BaseLX (Long wavelength, 1.31 μ m)
 - Single mode
 - Multi mode
- 1000BaseSX (Short wavelength, 0.85 μ m)
 - Multimode



Hardware Selection – LAN Media (7)

❑ Fiber connector



Hardware Selection – LAN Media (8)

❑ Wireless

- 802.11a
 - 5.4GHz
 - Up to 22Mbps
- 802.11b
 - 2.4GHz
 - Up to 11Mbps
- 802.11g
 - 2.4GHz
 - Up to 54Mbps
- 802.11n
 - Development from 2002/09 to 2009/10 (finalize)
 - 2.4GHz & 5GHz
 - Up to 300Mbps
 - MIMO

Hardware Selection – LAN Device (1)

❑ Connecting and expanding Ethernet

- Layer1 device
 - Physical layer
 - Repeater, Transceiver, HUB
 - Does not interpret Ethernet frame
- Layer2 device
 - Data-link layer
 - Switch, Bridge
 - Transfer Ethernet frames based on hardware address
- Layer3 device
 - Network layer
 - Router
 - Route message based on IP address

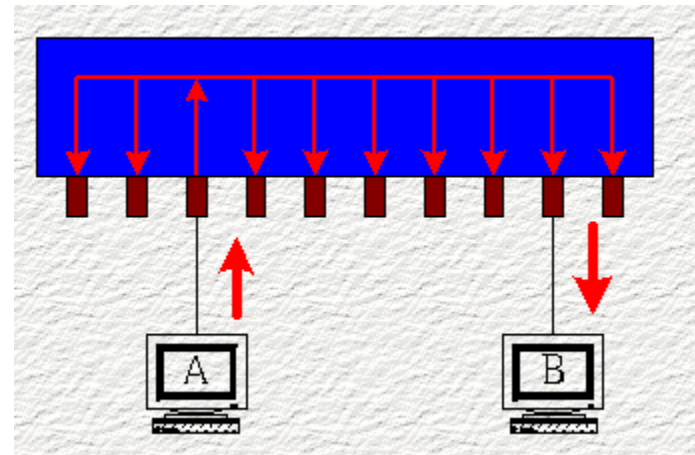
Hardware Selection – LAN Device (2)

❑ HUB

- Layer1 device
- Multi-port repeater
- Increasing collision domain size
- MDI and MDI-X ports
 - (Media Dependent Interface Crossover)
 - Auto-sense now
- 5-4-3 rules in 10Mbps
 - More severe in 100Mbps ~

❑ Switching HUB

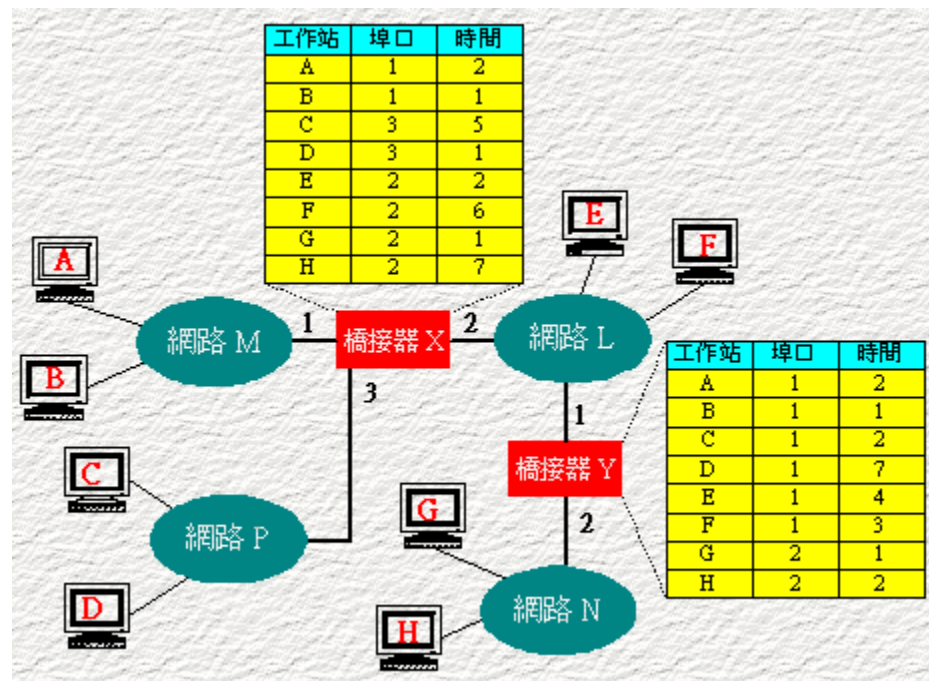
- Layer1 device but forward to required port



Hardware Selection – LAN Device (3)

□ Bridge

- Layer2 device
- Forward Ethernet frames among different segments
- Bridge table
 - Fewer collisions
- STP (Spanning Tree Protocol)
 - Loop avoidances
 - Including
 - STA (Spanning Tree Algorithm)
 - BPDUs (Bridge Protocol Data Units)



Hardware Selection – LAN Device (4)

❑ Switch (layer2)

- Layer2 device
- Multi-port bridge
 - Each port is a single collision domain
 - Learning
 - Each port can learn 1024 Ethernet Address
 - Store-and-Forward
- Port Trunks
 - Aggregate multi-ports to form a logical one
 - Bandwidth
 - Reliability

VLAN – Virtual LAN

□ VLAN

- Spilt a physical switch into several logical switches
- Static VLAN
 - Administratively assign which port to which VLAN
- Trunking
 - IEEE 802.1Q Tagging
 - Cisco's Inter-Switch Link Tagging
 - 3COM's VLT Tagging

Last Mile Solution

- ❑ xDSL
 - Digital Subscriber Line
 - ADSL for asymmetric DSL
 - Use ordinary telephone wire to transmit data
- ❑ Cable Modem
 - Use TV cable to transmit data
- ❑ Dedicated phone connection
 - T1 (DS1 line)
 - 1.544Mbps, 24 channels, each channel 64Kbps
 - T2 (DS2 line)
 - 6.1Mbps, 96 channels, each channel 64Kbps
 - T3 (DS3 line)
 - 43Mbps, 672 channels, each channel 64Kbps
- ❑ FTTx (Fiber To The "x")
 - FTTH for home, FTTB for building, FTTC for Curb