

# Routing

wangth (2018-2021, CC BY-SA)

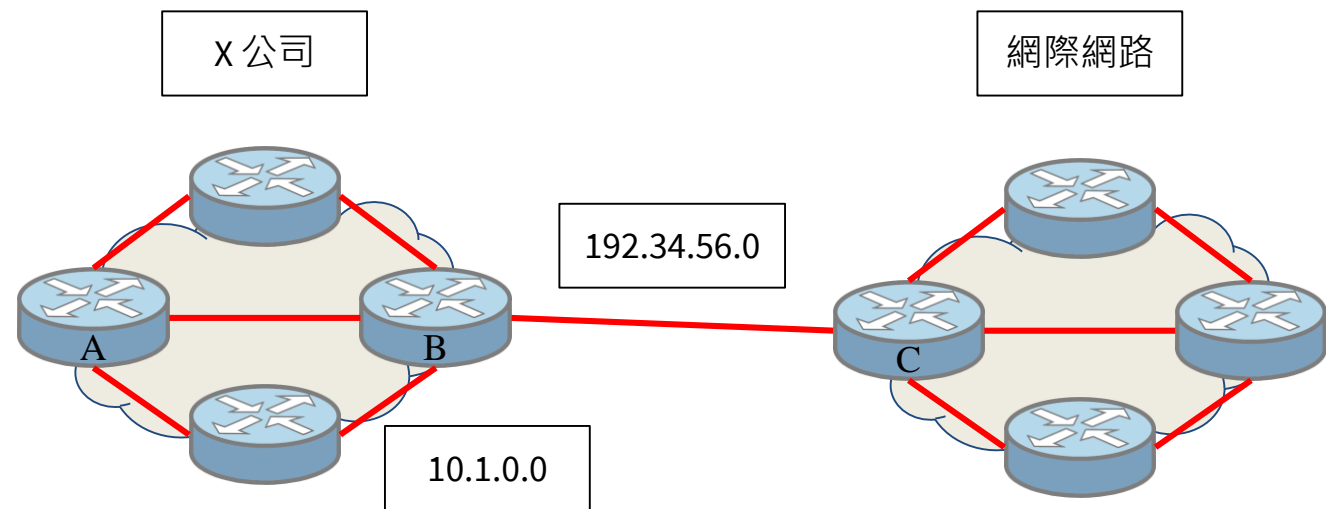
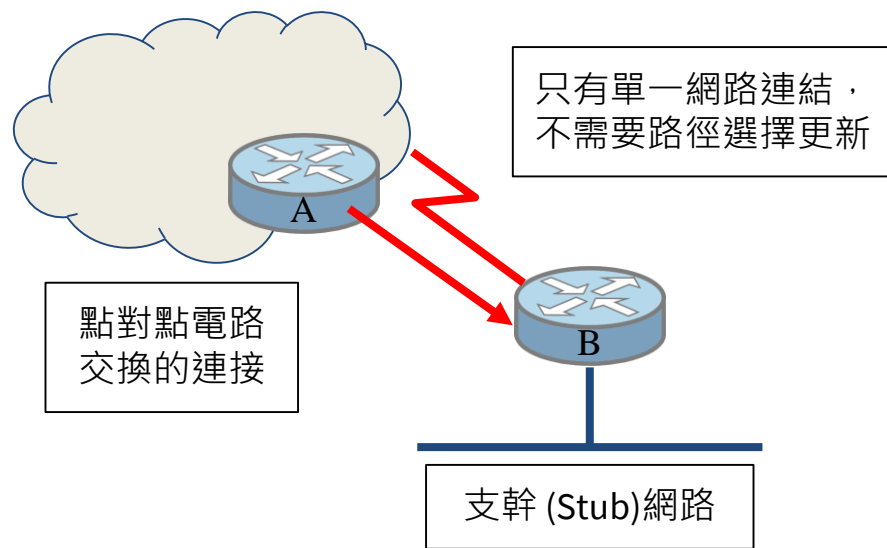
? (2009-2017)

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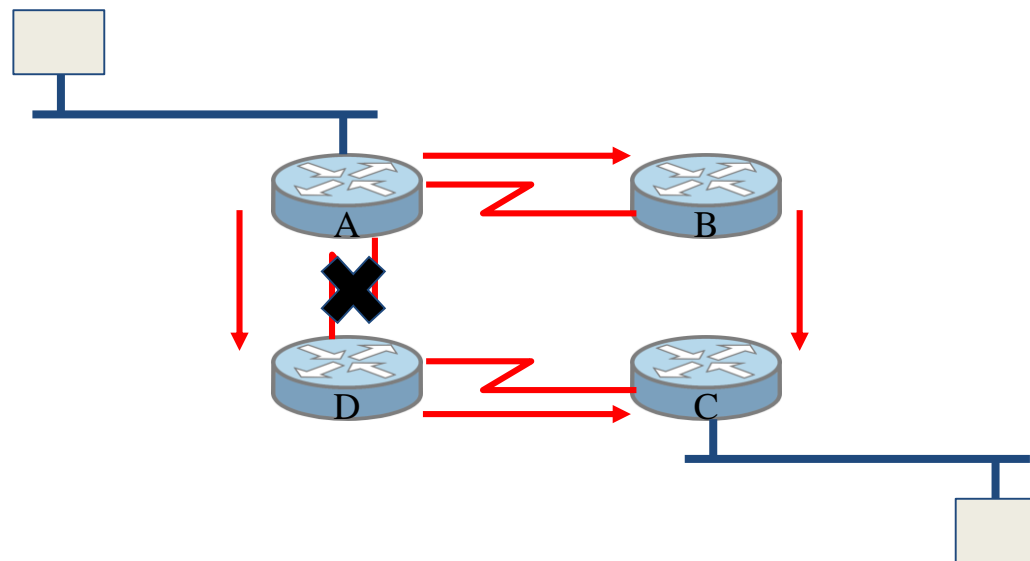
# Why dynamic route ? (1)

- Static route is ok only when
  - Network is small
  - There is a single connection point to other network
  - No redundant route



# Why dynamic route ? (2)

- Dynamic Routing
  - Routers update their routing table with the information of adjacent routers
  - Dynamic routing need a routing protocol for such communication
  - Advantage
    - They can react and adapt to changing network condition

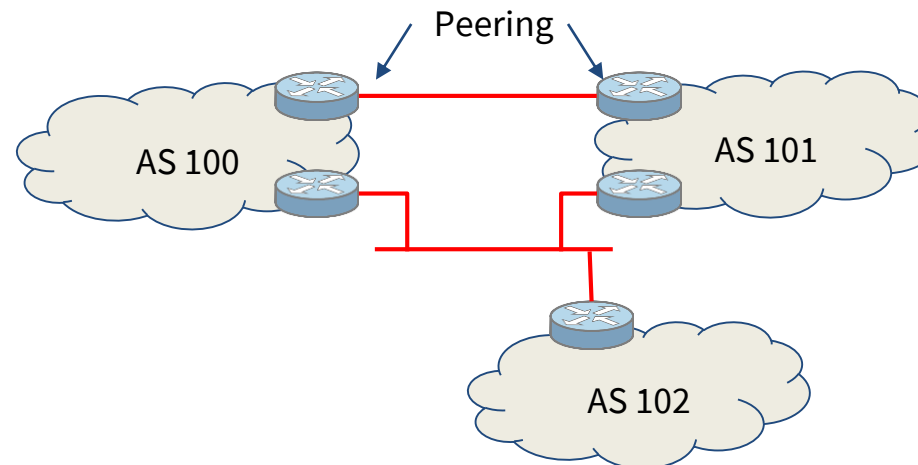
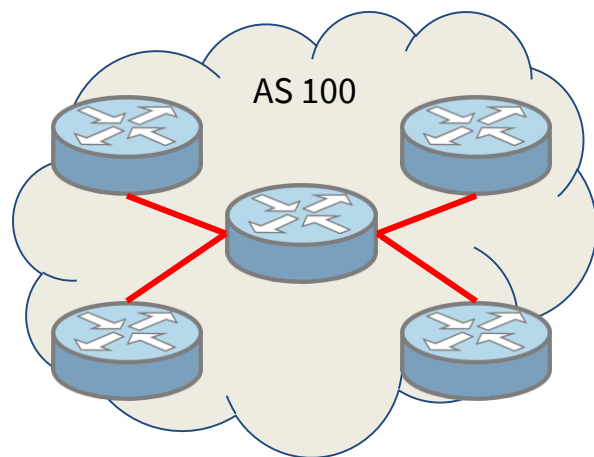


# Routing Protocol

- Used to change the routing table according to various routing information
  - Specify detail of communication between routers
  - Specify information changed in each communication
    - Network reachability
    - Network state
    - Metric
- Metric
  - A measure of how good a particular route
    - Hop count, bandwidth, delay, load, reliability, ...
- Each routing protocol may use different metric and exchange different information

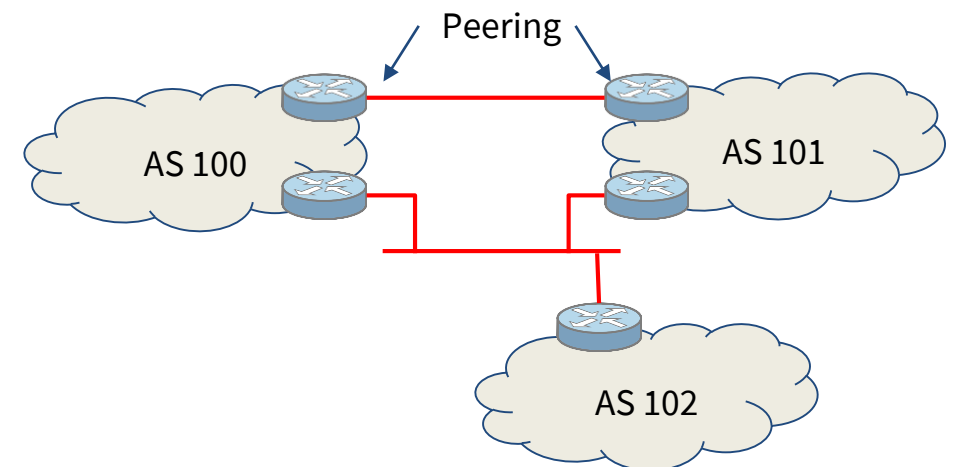
# Autonomous System

- Autonomous System (AS)
  - Internet is organized into a collection of autonomous system
  - An AS is a collection of networks with same routing policy
    - Single routing protocol
    - Normally administered by a single entity
      - Corporation or university campus
    - All depend on how you want to manage routing

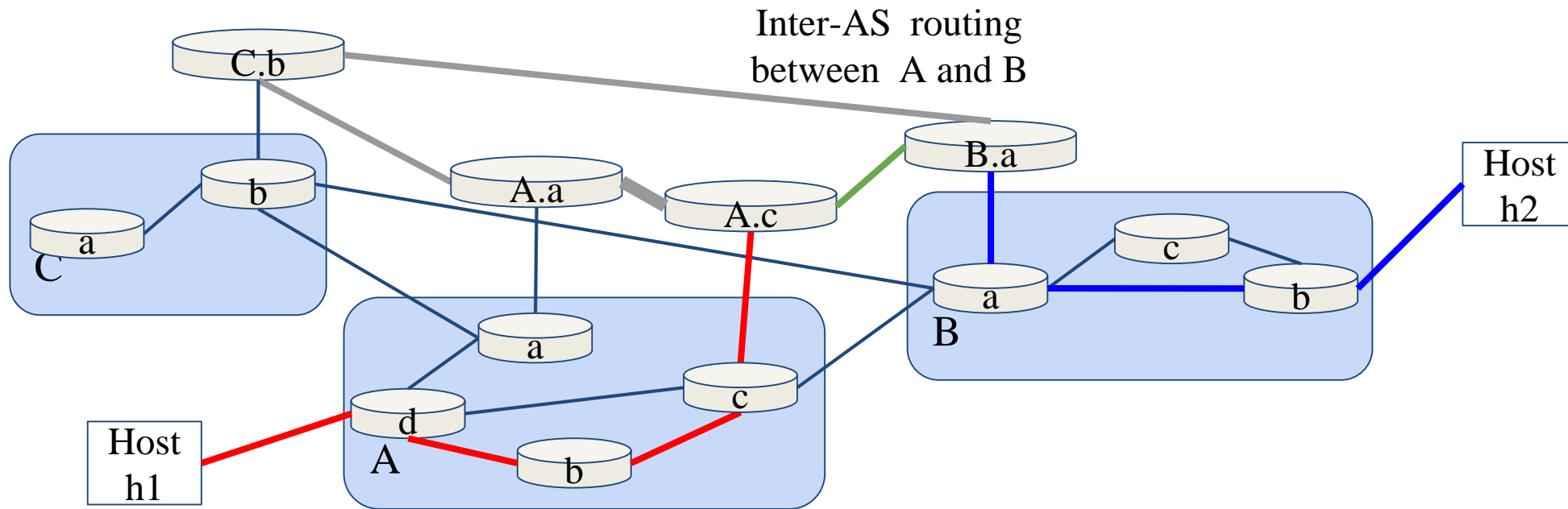


# Category of Routing Protocols – by AS

- AS-AS communication
  - Communications between routers in different AS
  - Interdomain routing protocols
  - Exterior gateway protocols (EGP)
  - Ex:
    - BGP (Border Gateway Protocol)
- Inside AS communication
  - Communication between routers in the same AS
  - Intradomain routing protocols
  - Interior gateway protocols (IGP)
  - Ex:
    - RIP (Routing Information Protocol)
    - IGRP (Interior Gateway Routing Protocol)
    - OSPF (Open Shortest Path First Protocol)

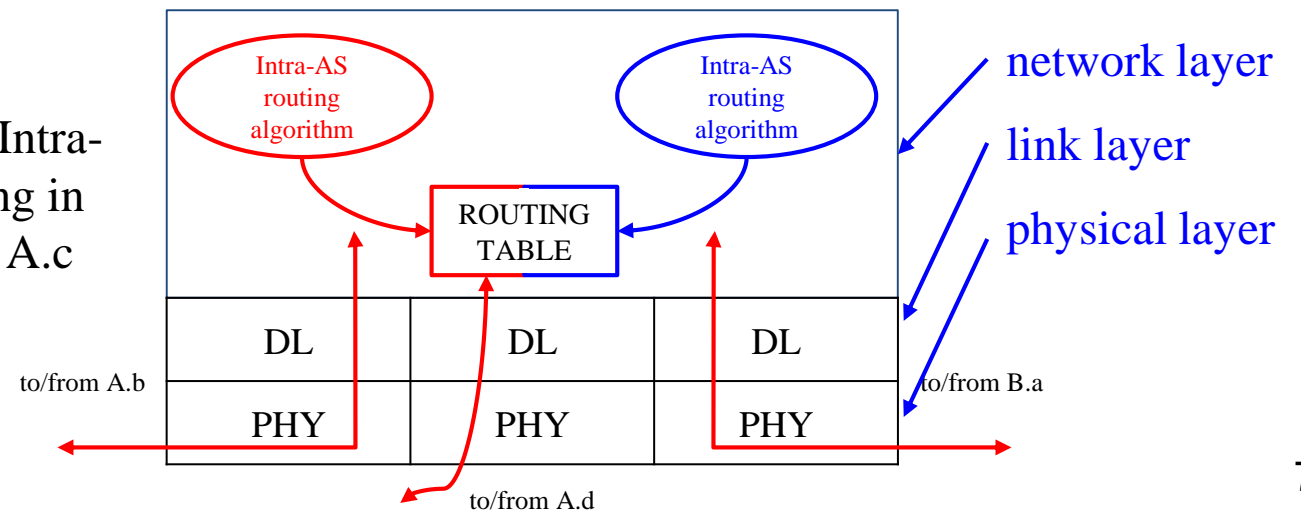


# Intra-AS and Inter-AS routing



Intra-AS routing within AS A

Inter-AS, Intra-AS routing in gateway A.c



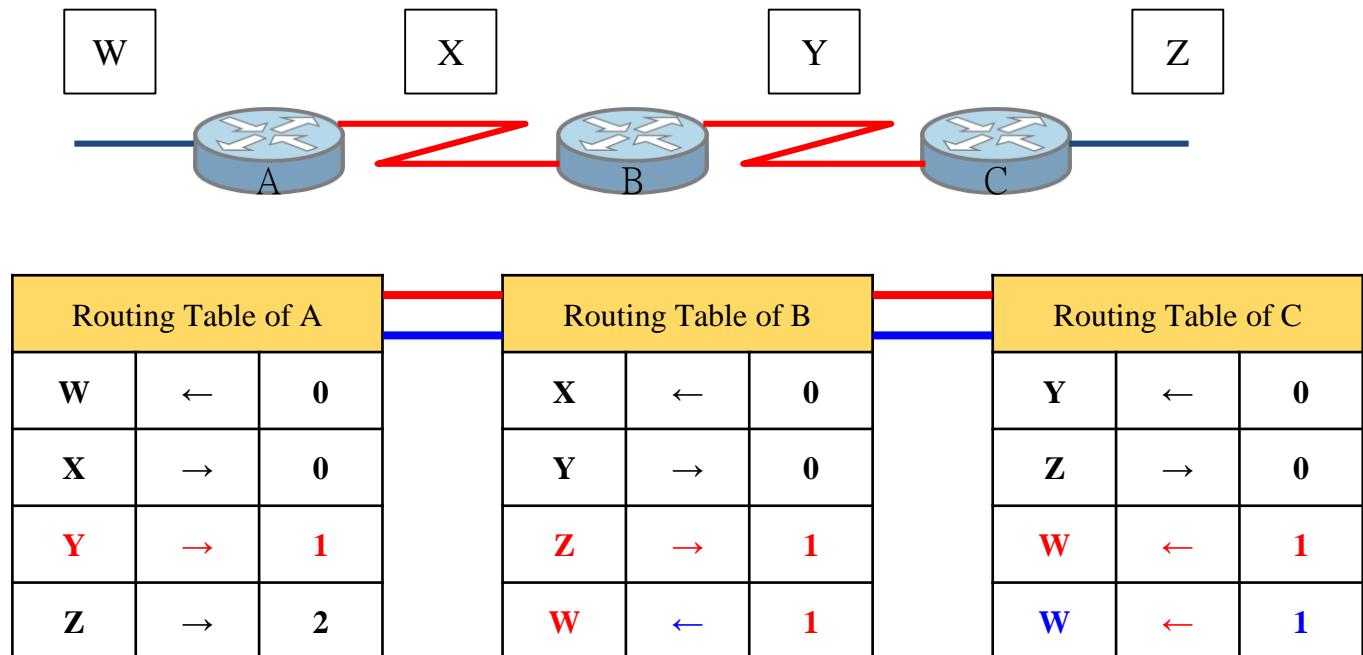
# Category of Routing Protocols – by information changed (1)

- Distance-Vector Protocol

- Message contains a vector of distances, which is the cost to other network
- Each router updates its routing table based on these messages received from neighbors

- Protocols

- RIP
- IGRP
- BGP





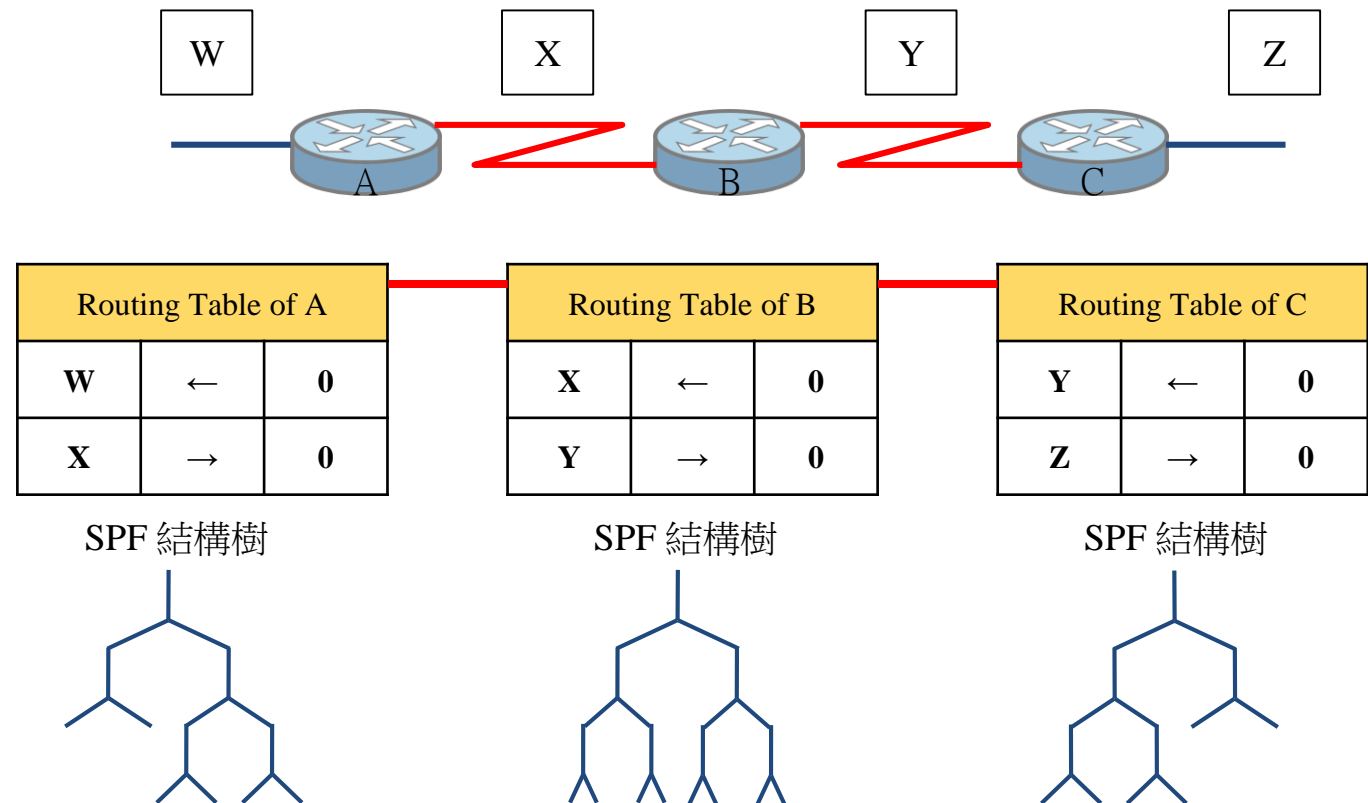
# Category of Routing Protocols – by information changed (2)

- Link-State Protocol

- Broadcast their link state to neighbors and build a complete network map at each router using Dijkstra algorithm

- Protocol

- OSPF

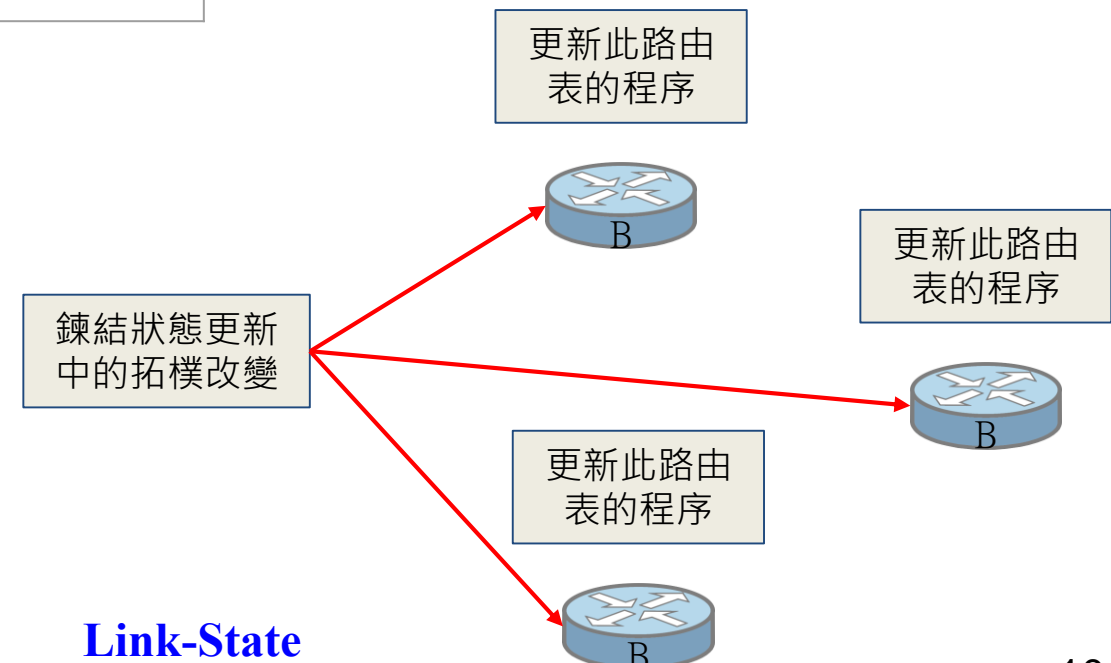
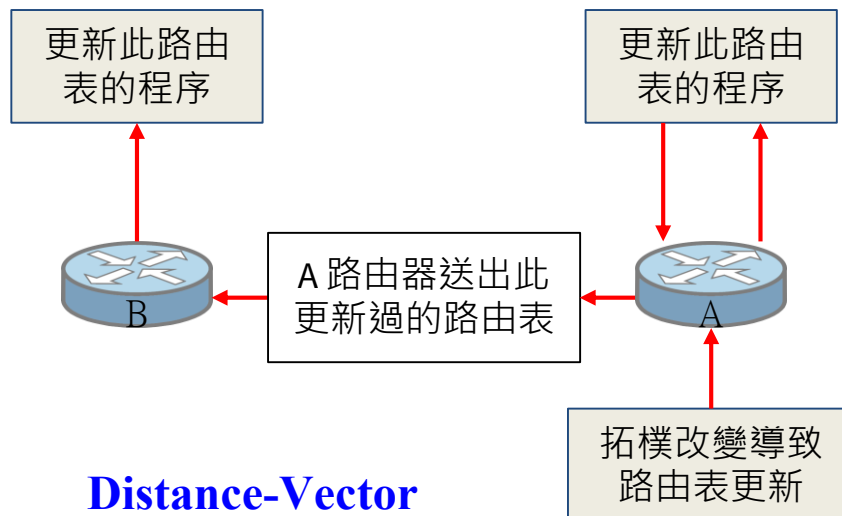


# Difference between Distance-Vector and Link-State

- Difference

	Distance-Vector	Link-State
Update	Updates neighbor (propagate new info.)	Update all nodes
Convergence	Propagation delay cause slow convergence	Fast convergence
Complexity	Simple	Complex

- Information update sequence



# Routing Protocols

RIP IGP,DV  
IGRP IGP,DV  
OSPF IGP,LS  
BGP EGP

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# RIP

- RIP
  - Routing Information Protocol
- Category
  - Interior routing protocol
  - Distance-vector routing protocol
    - Using “hop-count” as the cost metric
- Example of how RIP advertisements work

Destination network	Next router	# of hops to destination
1	A	2
20	B	2
30	B	7

Routing table in router before  
Receiving advertisement

Destination network	Next router	# of hops to destination
30	C	4
1	--	1
10	--	1

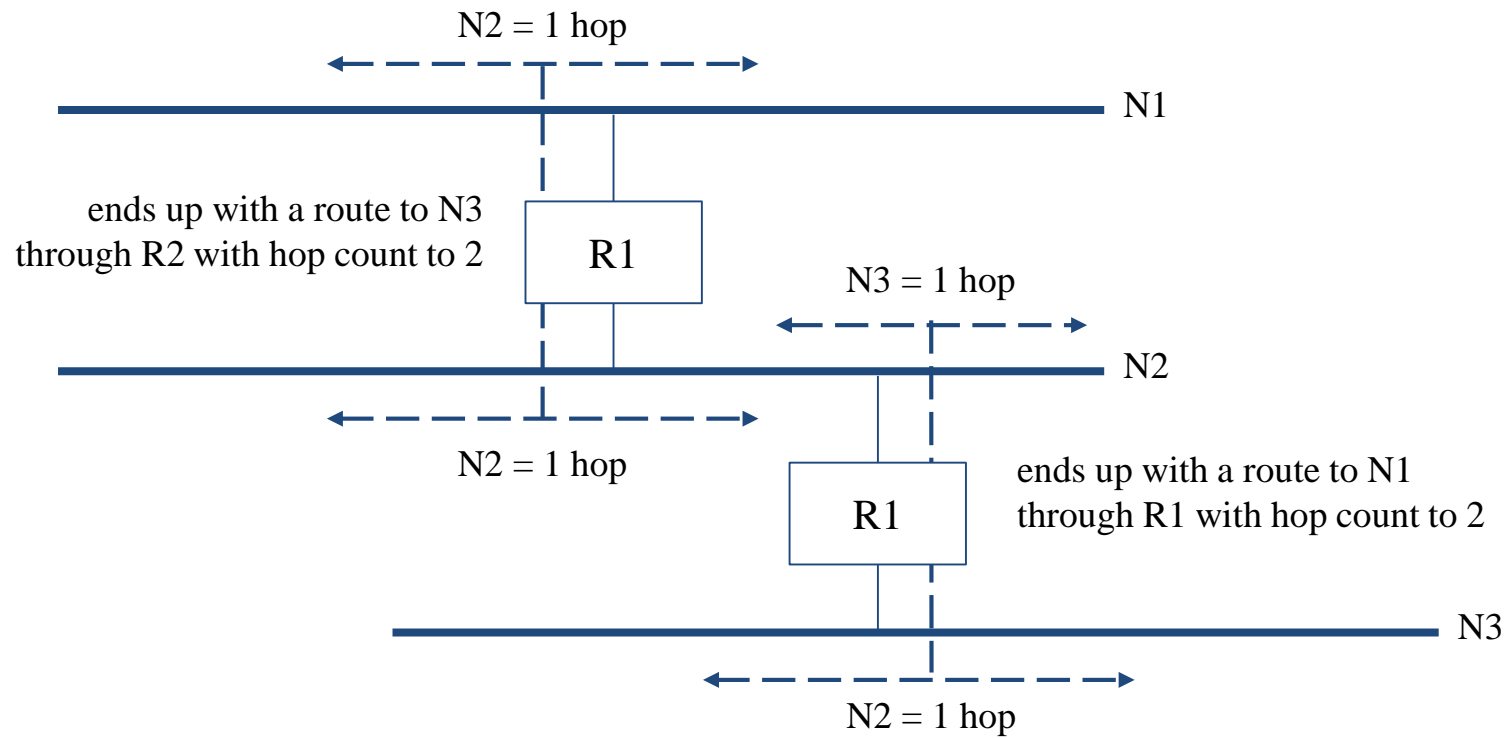
Advertisement from router A

Destination network	Next router	# of hops to destination
1	A	2
20	B	2
30	A	5

Routing table after  
receiving advertisement

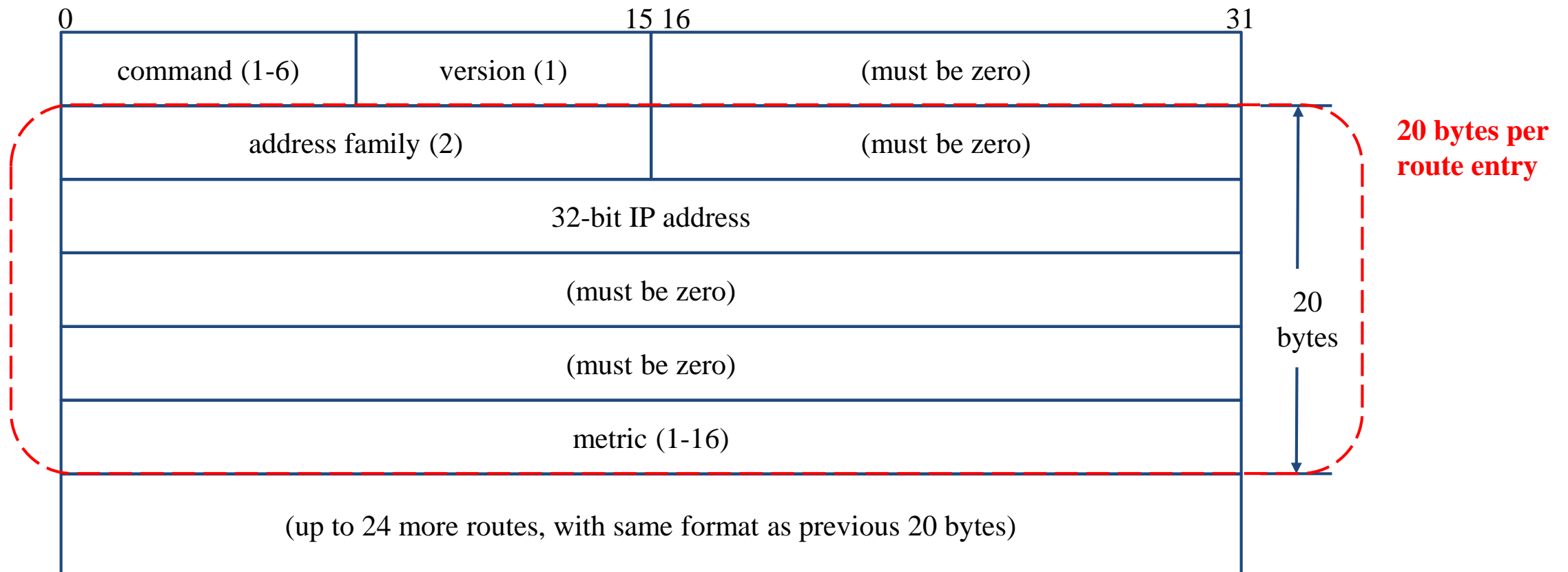
# RIP - Example

- Another Example



# RIP – Message Format

- RIP message is carried in UDP datagram
  - Command: 1 for request and 2 for reply
  - Version: 1 or 2 (RIP-2)



# RIP – Operation

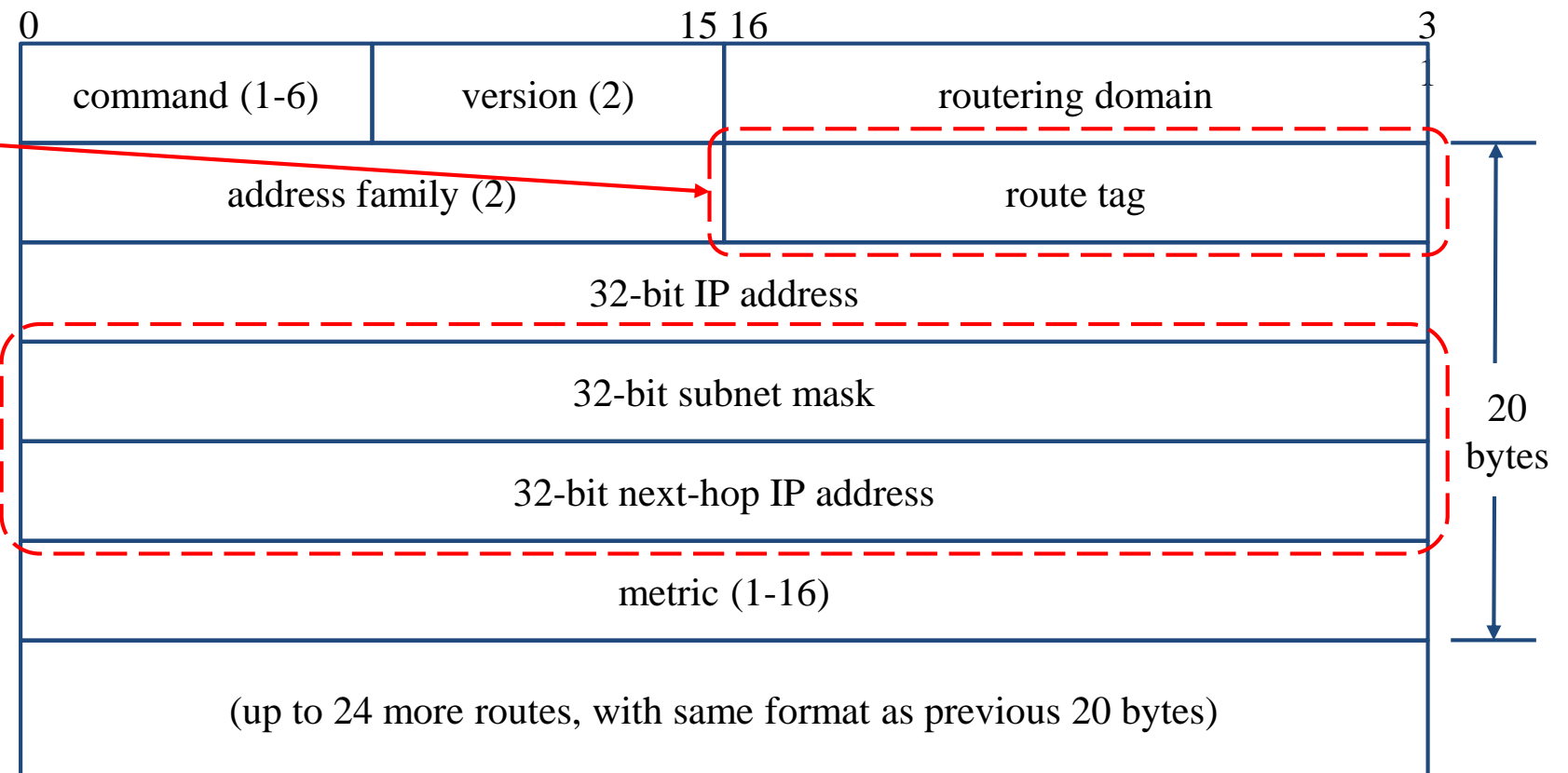
- routed – RIP routing daemon
  - Operated in UDP port 520
- Operation
  - Initialization
    - Probe each interface
    - send a request packet out each interface, asking for other router's complete routing table
  - Request received
    - Send the entire routing table to the requestor
  - Response received
    - Add, modify, delete to update routing table
  - Regular routing updates
    - Router sends out their routing table to every neighbor every 30 seconds
  - Triggered updates
    - Whenever a route entry's metric change, send out those changed part routing table

# RIP – Problems of RIP

- Issues
  - 15 hop-count limits
  - Take long time to stabilize after the failure of a router or link
  - No CIDR

- RIP-2

- EGP support
  - AS number
- CIDR support





# IGRP (1)

- IGRP – Interior Gateway Routing Protocol
- Similar to RIP
  - Interior routing protocol
  - Distance-vector routing protocol
- Difference between RIP
  - Complex cost metric other than hop count
    - delay time, bandwidth, load, reliability
    - The formula
$$\left( \frac{\text{bandwidth\_weight}}{\text{bandwidth} * (1 - \text{load})} + (\text{delay\_weight} * \text{delay}) \right) * \text{reliability}$$
  - Use TCP to communicate routing information
  - Cisco System's proprietary routing protocol

# IGRP (2)

- Advantage over RIP
  - Control over metrics
- Disadvantage
  - Still classful and has propagation delay

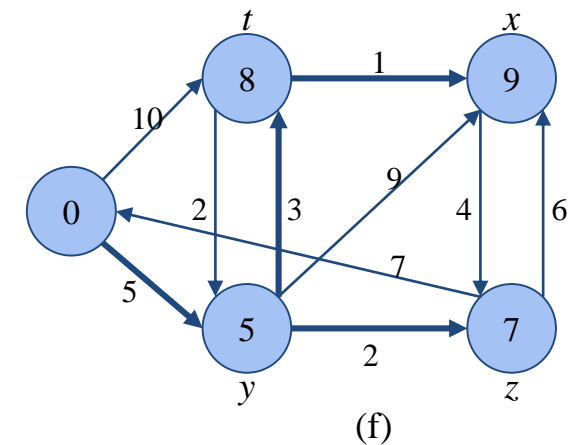
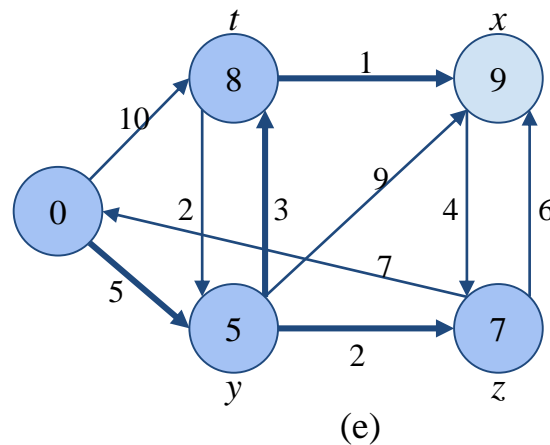
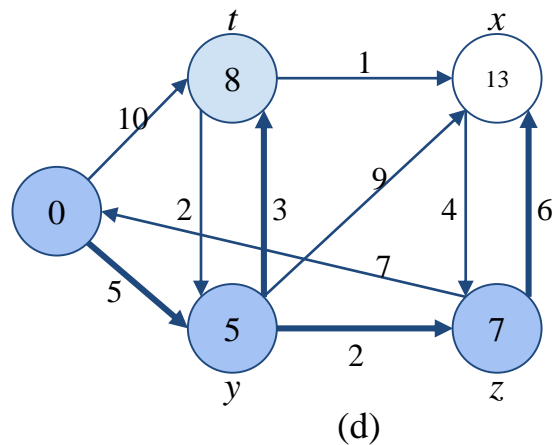
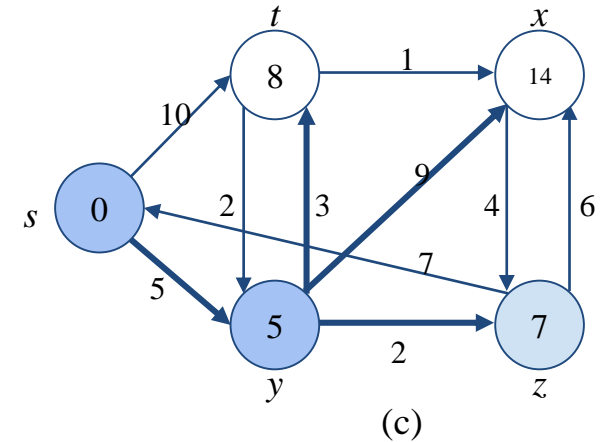
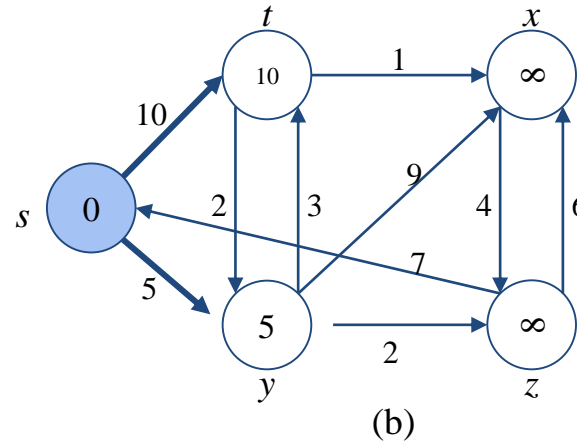
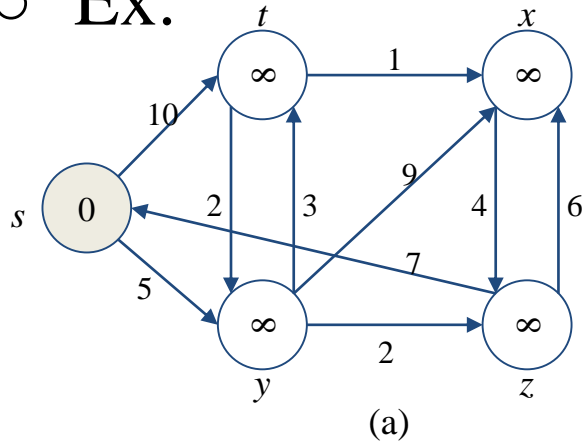
# OSPF (1)

- OSPF
  - Open Shortest Path First
- Category
  - Interior routing protocol
  - Link-State protocol
- Each interface is associated with a cost
  - Generally assigned manually
  - The sum of all costs along a path is the metric for that path
- Neighbor information is broadcast to all routers
  - Each router will construct a map of network topology
  - Each router run Dijkstra algorithm to construct the shortest path tree to each routers

# OSPF – Dijkstra Algorithm

- Single Source Shortest Path Problem
  - Dijkstra algorithm use “greedy” strategy

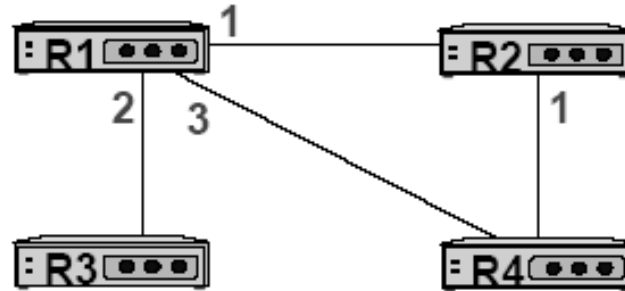
○ Ex:



# OSPF – Routing table update example (1)

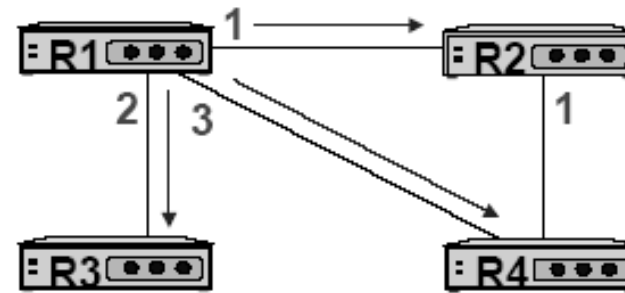
R1

D	Path	M
R1		
R2		
R3		
R4		



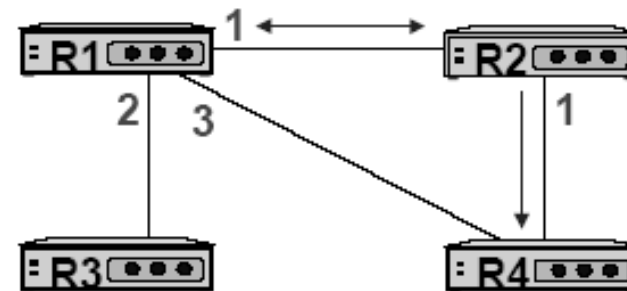
R1

D	Path	M
R1	direct	0
R2	R1-R2	1
R3	R1-R3	2
R4	R1-R4	3



R1

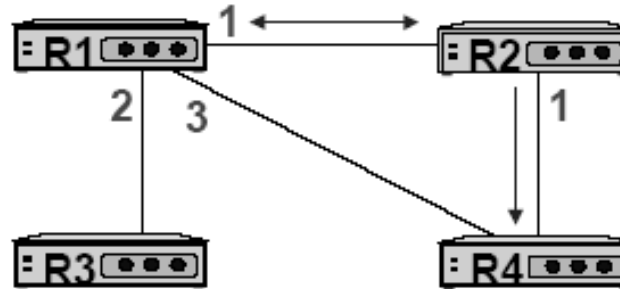
D	Path	M
R1	direct	0
R2	R1-R2	1
R3	R1-R3	2
R4	R1-R4	3



# OSPF – Routing table update example (2)

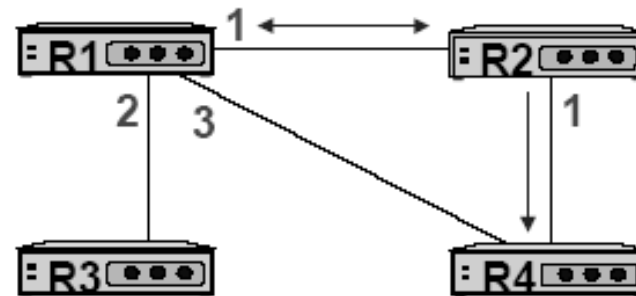
R1

D	Path	M
R1	direct	0
R2	R1-R2	1
R3	R1-R3	2
R4	R1-R4	3



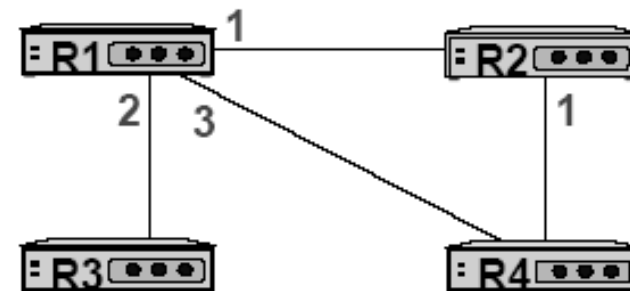
R1

D	Path	M
R1	direct	0
R2	R1-R2	1
R3	R1-R3	2
R4	R1-R2-R4	2



R1

D	Path	M
R1	direct	0
R2	R1-R2	1
R3	R1-R3	2
R4	R1-R2-R4	2



# OSPF – Summary

- Advantage
  - Fast convergence
  - CIDR support
  - Multiple routing table entries for single destination, each for one type-of-service
    - Load balancing when cost are equal among several routes
- Disadvantage
  - Large computation

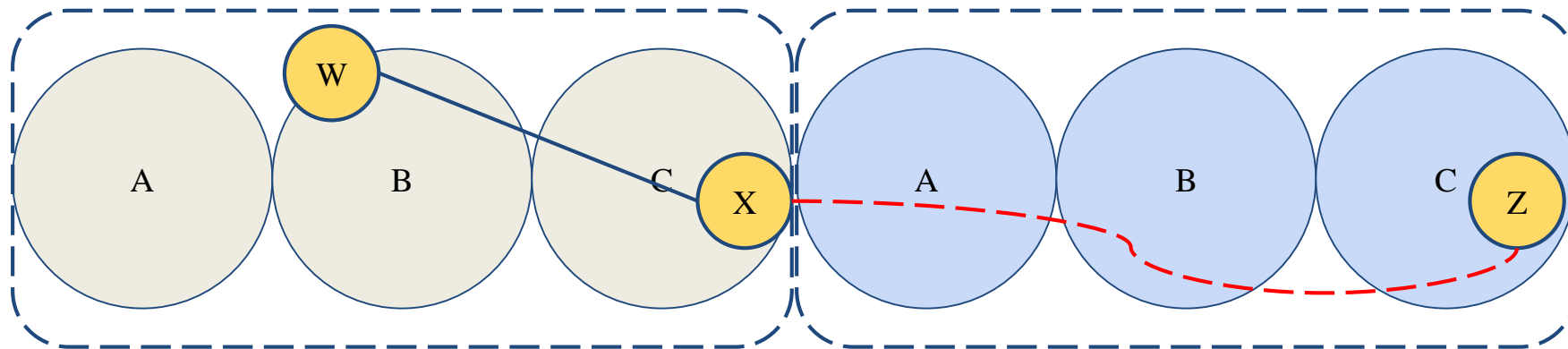
# BGP

- BGP
  - Border Gateway Protocol
- Exterior routing protocol
  - Now BGP-4
  - Exchange network reachability information with other BGP systems
- Routing information exchange
  - Message:
    - Full path of autonomous systems that traffic must transit to reach destination
    - Can maintain multiple route for a single destination
  - Exchange method
    - Using TCP
    - Initial: entire routing table
    - Subsequent update: only sent when necessary
    - Advertise only optimal path
- Route selection
  - Shortest AS path



# BGP – Operation Example

- How BGP work
  - The whole Internet is a graph of autonomous systems
  - $X \Rightarrow Z$ 
    - Original:  $X \Rightarrow A \Rightarrow B \Rightarrow C \Rightarrow Z$
    - X advertise this best path to his neighbor W
  - $W \Rightarrow Z$ 
    - $W \Rightarrow X \Rightarrow A \Rightarrow B \Rightarrow C \Rightarrow Z$



# Routing Protocols Comparison

	RIP	IGRP	OSPF	BGP4
DV or LS	DV	DV	LS	Path Vec
TCP/UDP & Port	U-520	IP-9	T-89	T-179
Classless	No	No	Yes	Yes
Updates	Per.	Per.	Both	Trig.
Load Balance	No	Yes	Yes	No
Internal / External	Int.	Int.	Int.	Ext.
Metric	Hop Count	Load Errors Delay Bandwidth	Sum of Int. Cost	Short. AS Path

routed

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# routed

- Routing daemon
  - Speak RIP (v1 and v2)
  - Supplied with most every version of UNIX
  - Two modes
    - Server mode (-s) & Quiet mode (-q)
    - Both listen for broadcast, but server will distribute their information
  - routed will add its discovered routes to kernel's routing table
  - Support configuration file - /etc/gateways
    - Provide static information for initial routing table