

The background of the slide is a complex abstract design. It features a series of concentric circles in various shades of blue, creating a ripple effect. Overlaid on these circles are horizontal stripes of different blue tones, some of which are semi-transparent, allowing the circles to show through. The overall effect is a dynamic, layered blue pattern.

Introduction

Outline

- > What SA Should **do**.
- > What You can expect to **learn** from this course.
- > What **attitude** you should take.
- > Syllabus
 - Course Info.
 - Content
 - Grade Policy
- > Am I OK to take this course?
- > UNIX Introduction

What System Administrator Should do? (1)

> Ordinary list

- Install new system, programs and OS updates
- Monitoring system and trying to tune performance
- Adding and removing users
- Adding and removing hardware
- Backup and Restore
- Security



What System Administrator Should do? (2)

> Non-technique list

- Helping users
- Maintaining documentation
- Moving furniture
- Burning your lung
- Good communication and memorization



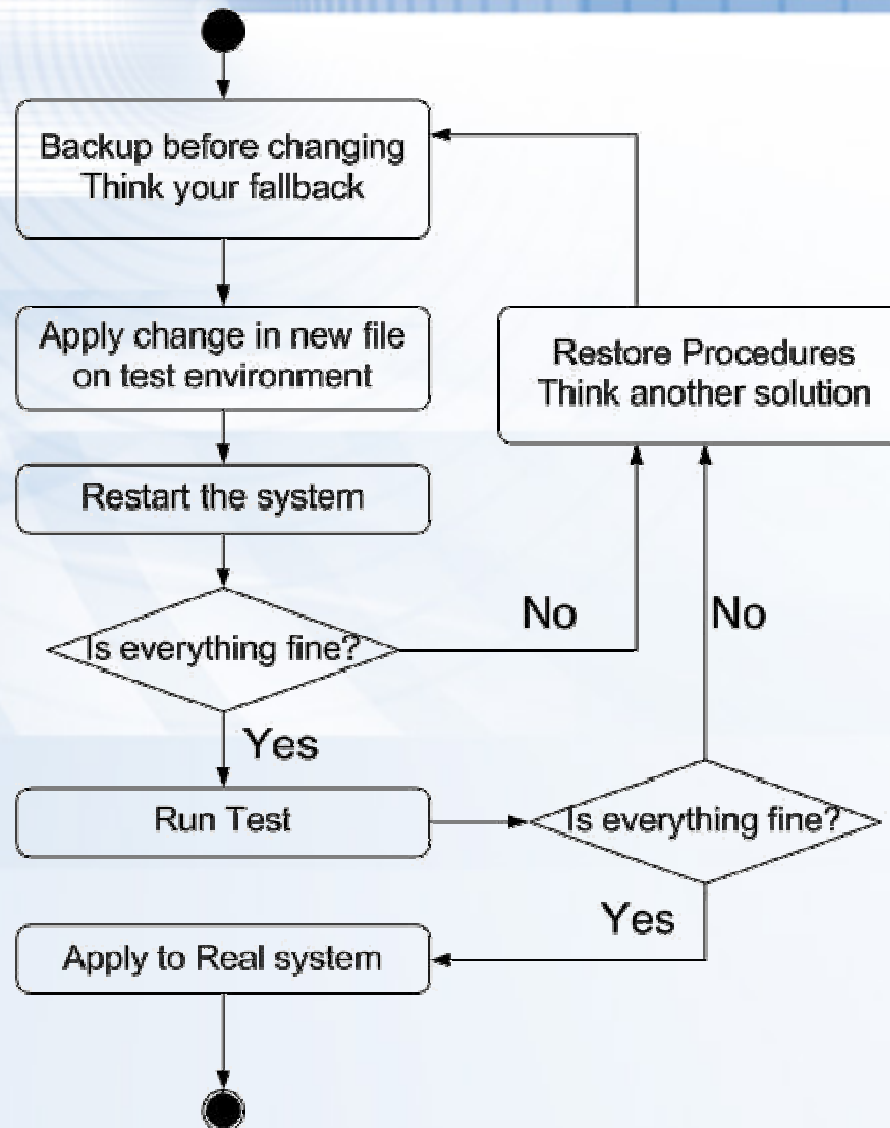
What System Administrator Should do? (3)

- > The best words to describe the job
 - Thankless job.
 - System administration is like keeping the trains on time; no one notices except when they're late.

Philosophy of system administration

- > Know how things really work.
- > Plan it before you do it.
- > Make it reversible
- > Make changes incrementally.
- > Test before you unleash it .

Flow of Change



What you can learn in this course?

- > Mostly, the skill to be a candidate of system administrator
- > Secondary, information about csie computer center

Attitude

- > Attend every class
- > Do every exercise
 - As early as possible
 - On your own
- > Read book at least 6 hours every week
- > Collect information on the internet

Syllabus

- > <http://www.csie.nctu.edu.tw/~tytsai/course/sysadm/>
- > Instructor:
 - 蔡宗易 tytsai@csie.nctu.edu.tw
- > Time:
 - Mon IJK (PM 6:30 ~ 9:20)
- > Textbook:
 - UNIX System Administration Handbook," 3rd ed.



Syllabus - Content

- > We will cover the following chapters in this semester:
 - Chapter 1 ~ 12
 - Chapter 13, 17, 18, 22, 23, 26
 - Shell Programming
- > The following chapters is covered in the next semester:
 - Chapter 14, 15, 16, 19, 20
 - News Server
 - SNMP
 - Perl Programming

Syllabus – Grade Policy

> Mid

- 30 ~ 35%
- 2004/11/15

> Final

- 30 ~ 35%
- 2005/01/03

> Exercise

- 35 ~ 45%
- No Delay Work
- We will have probably 9 exercises
- We may have some bonus exercises

Grade will not be normalize.

Why?

Do exercise gets points.

Study book gets points.

This might be discussed again in class when the list is ascertained.

Finally, Am I OK to take this course?

- > Are you willing to devote yourself to exercise?
 - Yes! Please come
- > Are you newbie in this area?
 - Yes!? It's ok, Please come
- > Do you take more than 3 major courses?
 - Yes!??? It is quite dangerous, but I can not stop u

UNIX History (1)



> Before Multics there was chaos, and afterwards, too

— Multics:

- Multiplexed information and Computing Service
- 1965 ~ 1969
- Bell labs, GE, MIT
- Ken Thompson, Dennis Ritchie

Lucent Technologies
Bell Labs Innovations



UNIX History (2)

- > From Multics to something else
 - Ken Thompson first written a game called “Space Travel” on Multics on GE machine in 1969.
 - Implement “Space Travel” on PDP-7 again.
 - Thompson began to design the shell, the editor and the assembler on PDP-7.
 - In 1970, Brian Kernighan suggested the name “UNIX”.



UNIX genealogy

> AT&T

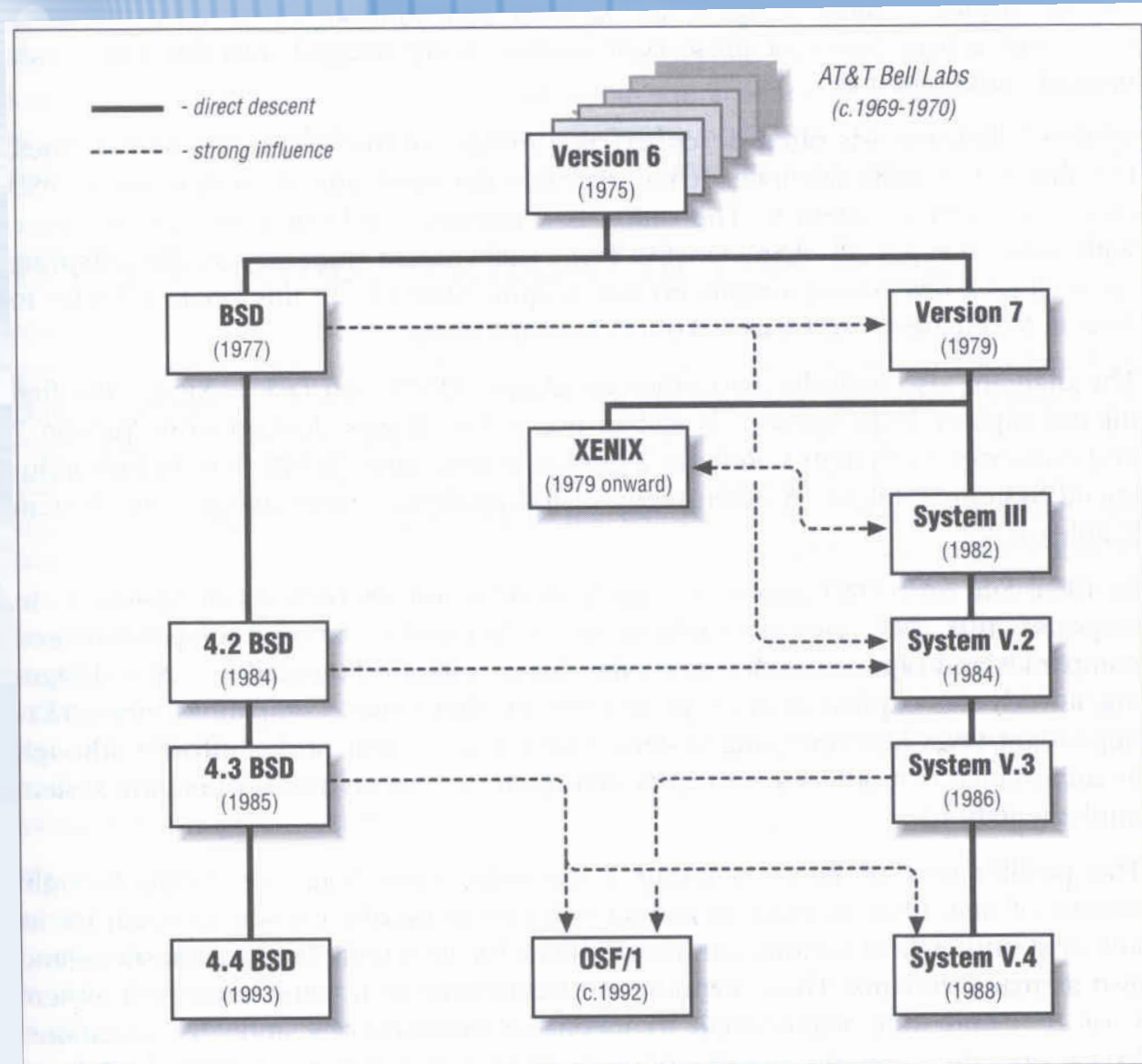
- Version 7~10
- System III ~ V

> UCB

- BSD

> IBM、DEC、HP

- OSF/1



UNIX versions

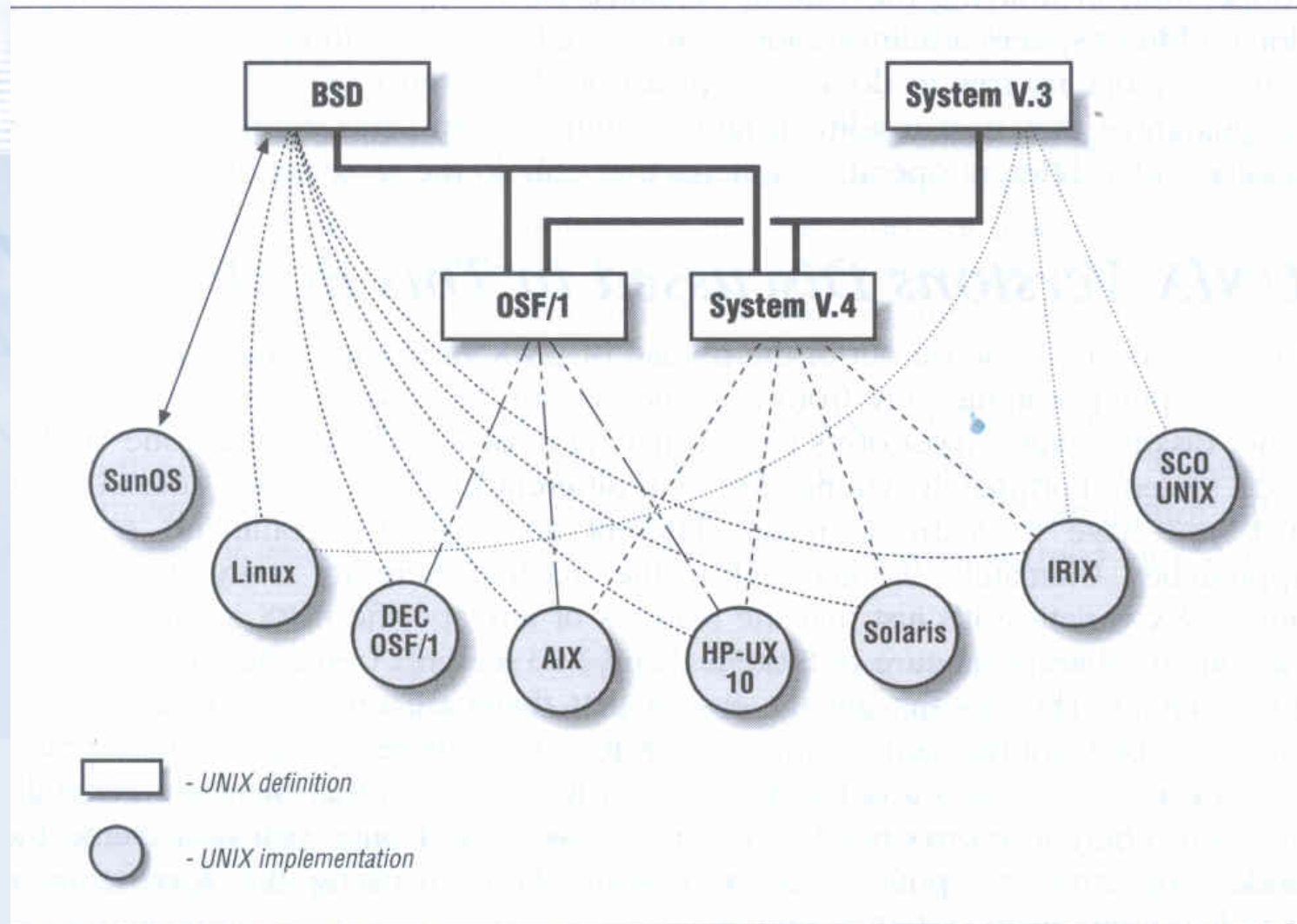


Figure 2: UNIX versions discussed in this book

man pages (manual)

> Contain descriptions of

- Individual command.
 - **% man cp**
- File format.
 - **% man rc.local**
- Library routines.
 - **% man strcpy**

man command

> Command

- % man [-s section] *title* (AT&T)
- % man [section] *title* (BSD)
 - % **man printf** (bash printf command)
 - % **man 3 printf** (C Standard printf func.)
 - % **man -k exit** (keyword search)

> Man pages organization

AT&T	BSD	Contents
1	1	User-Level commands and applications
2	2	System calls and kernel error code
3	3	Library calls
4	5	Standard file format
5	7	Miscellaneous files and documents
6	6	Games and demonstrations
7	4	Device Drivers and network protocols
1m	8	System administration commands
9	9	Obscure kernel specs and interfaces

UNIX Concepts - ID

> User ID, Group ID

- % **id** tytsai
 - **uid=11896(tytsai) gid=200(dcp) groups=200(dcp)**

> Super user

- root
 - **uid=0(root) gid=0(wheel) groups=0(wheel), ...**

> Other Important Users

- daemon: owner of unprivileged software
- bin: owner of system commands
- sys: owner of the kernel and memory images
- nobody: owner of nothing

Unix Concept - Files

> % ls -l

- d rwxr-xr-x 22 tytsai dcp 512 Sep 1 18:17 public_html/

File type

File access mode

of inodes

File user owner

File group owner

File size

File last modify time

File name

File types

> File types

symbol	File types
b	Block device file
c	Character device file
d	Directory
l	symbolic Link
s	Socket
p	named Pipe
-	Regular file

> **file** command

- determine file type
 - **% file .tcshrc** → **.tcshrc: ASCII text**
- /usr/share/misc/magic

File Access Mode

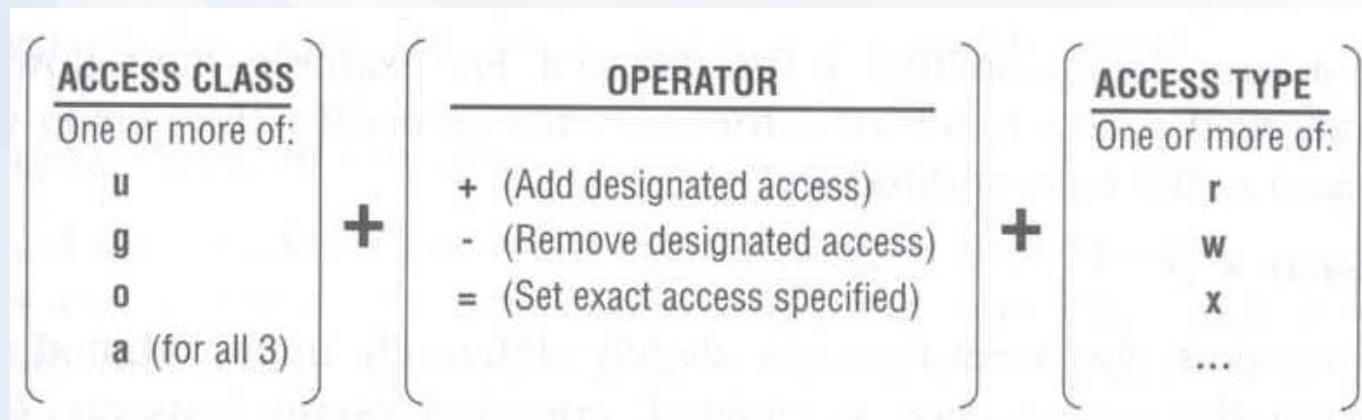
> rwX r-X r-X

— User, group, other privileges

> **chmod** command

— % **chmod** *access-string* *file*

- % chmod u+x test.sh
- % chmod go-w .tcshrc
- % chmod u+w,r-w hehe haha
- % chmod -R 755 public_html/



File Protection

Command	Minimum Access Needed	
	On file itself	On directory file is in
cd /home/test		x
ls /home/test/*.c		r
ls -s /home/test/*.c		rx
cat runme	r	x
cat >> runme	w	x
run-binary	x	x
run-script	rx	x
rm rumme		wX

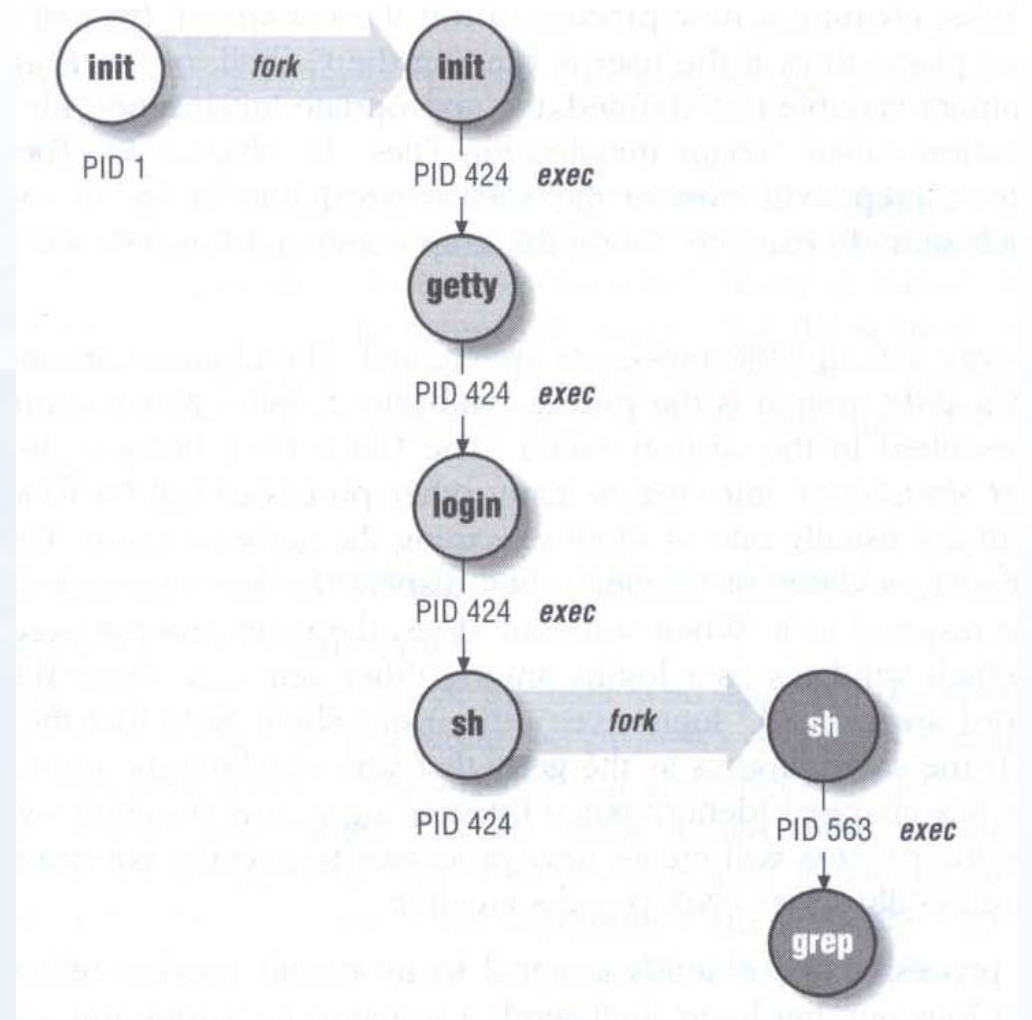
UNIX Concept - Process

> A working program

- foreground
 - remain attached to the terminal
- background
 - can not communicate with terminal

> Process Life Cycle

- fork, exec



Watching Process

> ps command

— ps -aux, ps -auxww

- **USER, PID, %CPU, %MEM, VSZ RSS, TTY, STAT, START, TIME, COMMAND**

- > D: in Disk

- > I: Idle

- > R: Running

- > S: Sleeping

- > T: sTopped

- > Z: Zombie

- > man ps...

```
tytsai@qkmj, ~, 12:33:25, CODE=0
Connection Edit Transfer Options Help
USER      PID  %CPU %MEM  VSZ  RSS  TT  STAT  STARTED  TIME  COMMAND
root       0   0.0  0.0    0    0  ??  DLs   23Aug04  0:00.00  (swapper)
tytsai    81638 0.0  0.2   540  400  pi  R+    12:33PM  0:00.00  ps auxww
```


Kill Process

> kill command

- % **kill** *–[signal_name]* pid
- % **kill** *–[signal_number]* pid
 - % kill –HUP 88192 (hang up, reset)
 - % kill -1 88192
 - % kill –TERM 12345 (software termination)
 - % kill –15 12345
 - % kill –KILL 3456 (kill program at OS level)
 - % kill -9 3456

CSIE workstation group

> FreeBSD

- ccbsd1 ~ ccbsd12, ccbsd18

> Linux

- linux1 ~ linux20

> Solaris

- ccsun1 ~ ccsun7

> SunOS

- ccsun30, ccsun31, ccsun32

Thank you!

> Q & A