



Web

Outline

□ Web hosting

- Basics
- Client-Server architecture
- HTTP protocol
- Static vs. dynamic pages
- Virtual hosts

□ Proxy

- Forward proxy
- Reverse proxy
- squid

Web Hosting

– Basics (1)

- Three major techniques in WWW (World Wide Web) System
 - HTML
 - HTTP
 - URL
- HTML (1) – HyperText Markup Language
 - Providing a means to describe the structure of text-based information in a document.
 - The original HTML is created by Tim Berners-Lee.
 - Published in 1993 by the IETF as a formal "application" of SGML (with an SGML Document Type Definition defining the grammar).
 - The HTML specifications have been maintained by the World Wide Web Consortium (W3C).
 - <http://www.w3.org/>

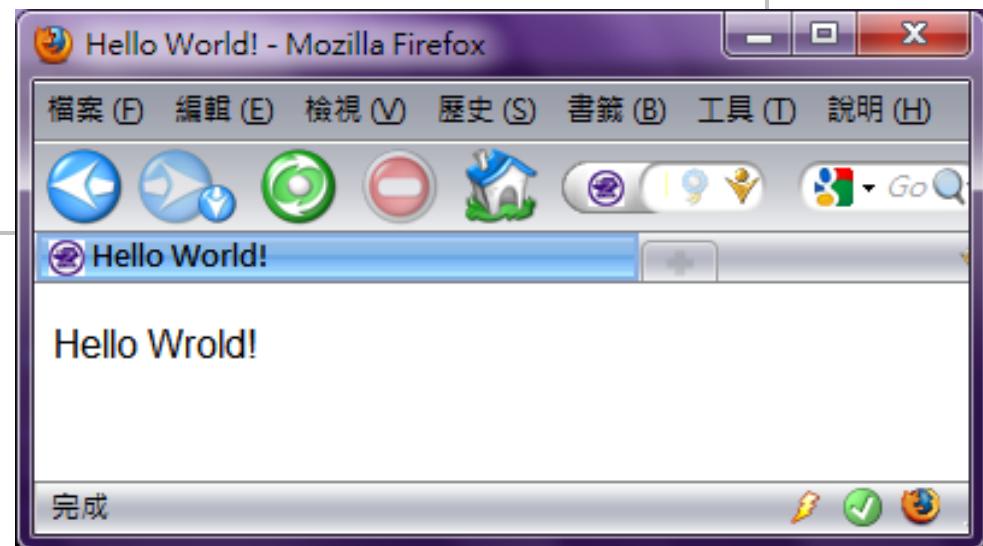
Web Hosting

– Basics (2)

□ HTML (2)

- Mark-up the text and define presentation effect by HTML Tags.

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN">
<html>
  <head>
    <title>Hello World!</title>
  </head>
  <body>
    <p>Hello Wrold!</p>
  </body>
</html>
```



Web Hosting

– Basics (3)

□ HTML 5

- [Introduction](#)
- [WebGL](#)
 - [3D demo](#)
 - [3D Game demo:Quake 2](#)
 - [BananaBread](#)
 - [Core Online](#)



Web Hosting – Basics (4)

□ HTTP – Hyper-Text Transfer Protocol

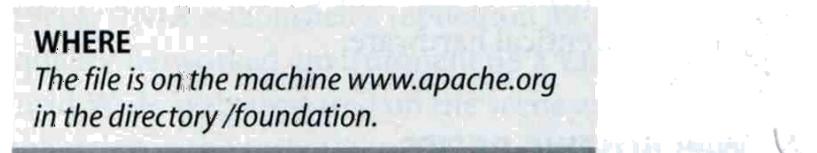
- A TCP-based protocol
- Communication method between client and server. All browsers and web servers have to follow this standard.
- Originally designed to transmit HTML pages.
- Now it is used to format, transmit, and link documents of variety media types
 - Text, picture, sound, animation, video, ...
- HTTPS – secured version.

Web Hosting – Basics (5)

□ URL – Uniform Resource Locator

- Describe how to access an object shared on the Internet (RFC 1738)
- Format

➤ Protocol :// [[username [:password] @] hostname [:port]]
[/directory] [/filename]



<http://www.apache.org/foundation/FAQ.html>

- ex:
 - <http://www.cs.nctu.edu.tw/>
 - <ftp://ftp.cs.nctu.edu.tw/>
 - <telnet://bs2.to/>

Web Hosting

– Basics (6)

□ URL Protocols

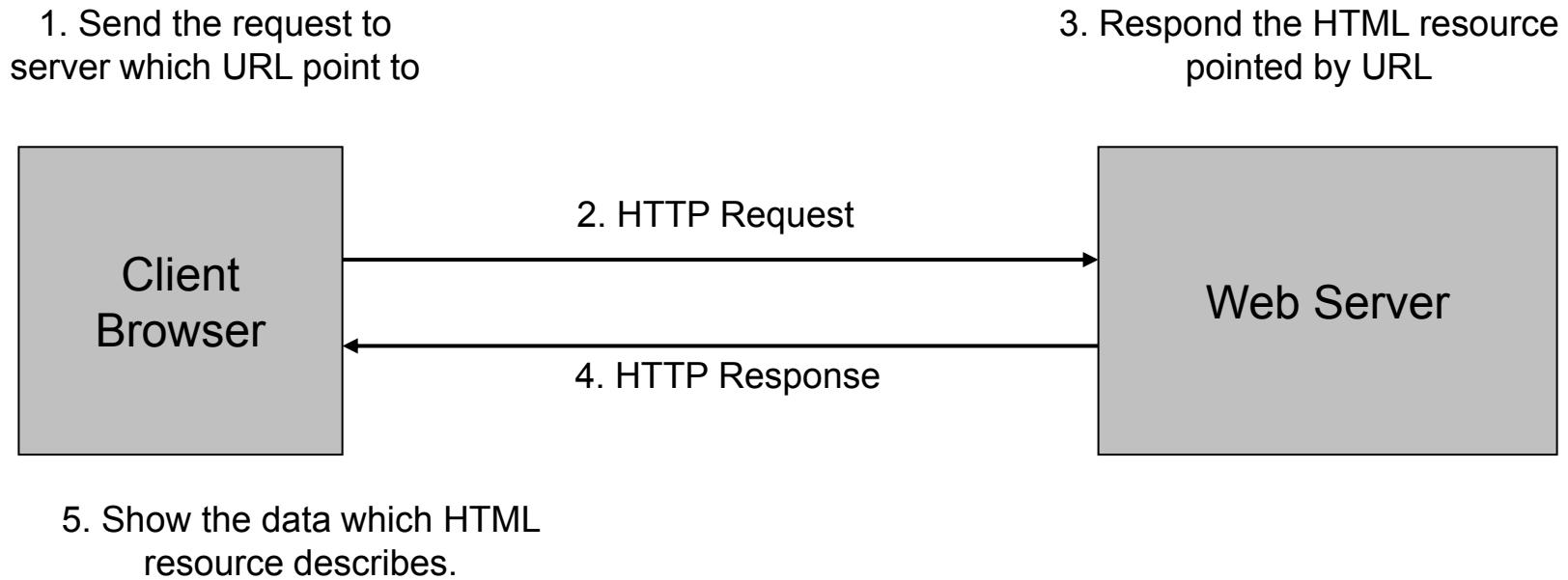
Proto	What it does	Example
http	Accesses a remote file via HTTP	http://www.cs.nctu.edu.tw
https	Accesses a remote file via HTTP/SSL	https://www.cs.nctu.edu.tw
ftp	Accesses a remote file via FTP	ftp://ftp.cs.nctu.edu.tw/
file	Access a local file	file:///home/lwhsu/.tcsSRC
mailto	Sends mail	mailto:liuyh@cs.nctu.edu.tw
news	Accesses Usenet newsgroups	news:tw.bbs.comp.386bsd

Web Hosting

– Client-Server Architecture (1)

□ Client-server architecture

- Web Server: Answer HTTP request
- Web Client: Request certain page using URL



Web Hosting

– Client-Server Architecture (2)

- Using “telnet” to retrieve data from web server

```
liuyh@bsd5 ~/public_html $ telnet www.cs.nctu.edu.tw 80
Trying 140.113.235.47...
Connected to www.cs.nctu.edu.tw.
Escape character is '^]'.
GET /~liuyh/sa.html HTTP/1.0

HTTP/1.1 200 OK
Server: nginx/0.7.62
Date: Sat, 12 Dec 2009 02:14:45 GMT
Content-Type: text/html
Connection: close
Last-Modified: Sat, 12 Dec 2009 02:14:09 GMT
Accept-Ranges: bytes
Content-Length: 201
Vary: Accept-Encoding

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN">
<html>
  <head>
    <title>Hello World!</title>
  </head>
  <body>
    <p>Hello Wrold!</p>
  </body>
</html>
```

Web Hosting

– The HTTP Protocol (1)

□ HTTP: Hypertext Transfer Protocol

- RFCs: (HTTP 1.1)
<http://www.faqs.org/rfcs/rfc2068.html>
<http://www.faqs.org/rfcs/rfc2616.html> (Updated Version)
- Useful Reference: <http://jmarshall.com/easy/http/>
- A network protocol used to deliver virtually all files and other data on the World Wide Web.
 - HTML files, image files, query results, or anything else.
- Client-Server Architecture
 - A browser is an HTTP client because it sends requests to an HTTP server (Web server), which then sends responses back to the client.

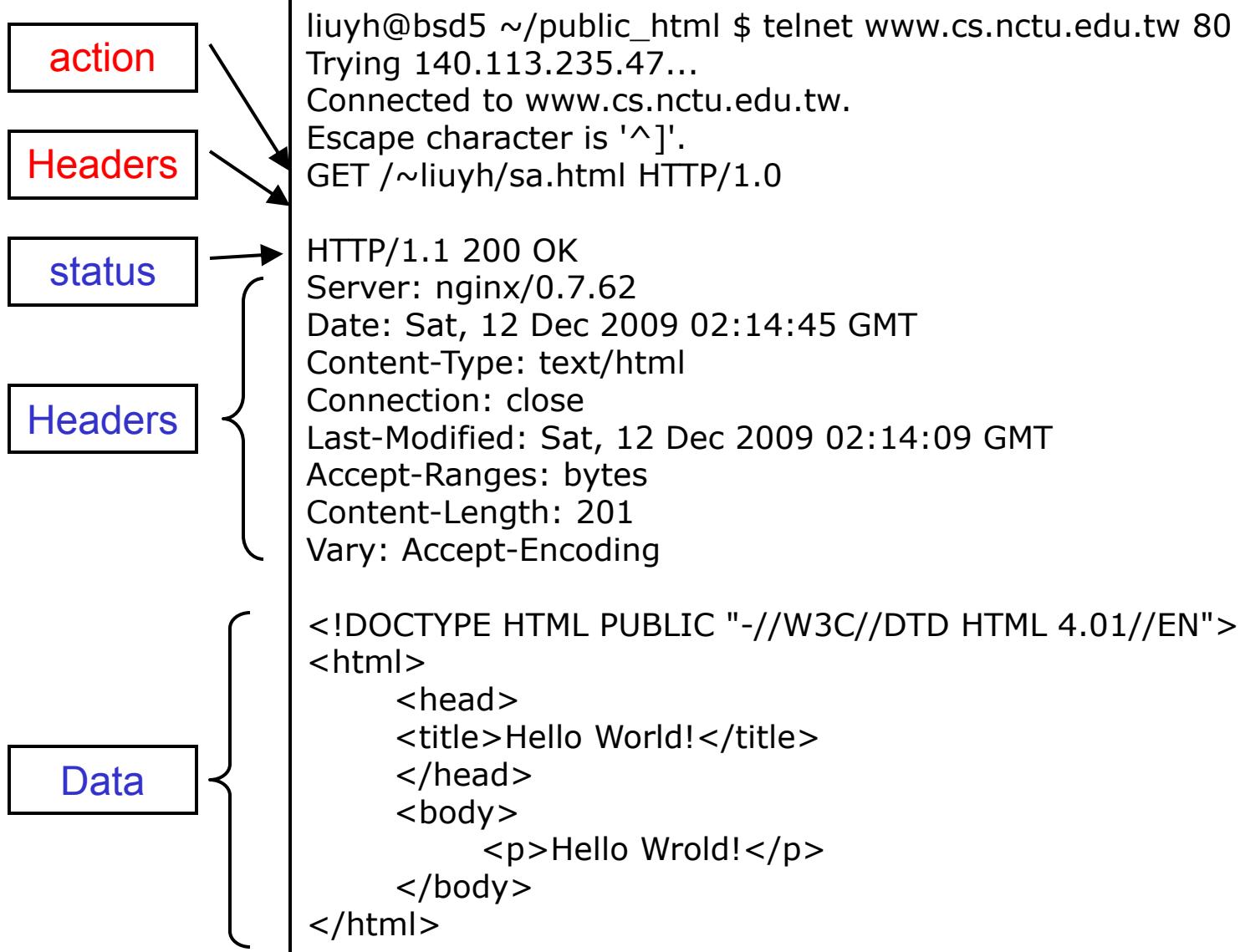
Web Hosting

– The HTTP Protocol (2)

- Clients:
 - ※ Send Requests to Servers
 - Action “path or URL” Protocol
 - Actions: GET, POST, HEAD
 - Ex. GET /index.php HTTP/1.1
 - Headers
 - Header_Name: value
 - Ex.
Host: www.cs.nctu.edu.tw
 - (blank line)
 - Data ...
 - Servers:
 - ※ Respond to the clients
 - Status:
 - 200: OK
 - 403: Forbidden
 - 404: Not Found
 - 426: Upgrade Required
 - ...
 - Ex. HTTP/1.1 200 OK
 - Headers
 - Same as clients
 - Ex.
Content-Type: text/html
 - (blank line)
 - Data...

Web Hosting

– The HTTP Protocol (3)



Web Hosting

– The HTTP Protocol (4)

□ Get vs. Post (client side)

- Get:
 - Parameters in URL
GET /get.php?a=1&b=3 HTTP/1.1
 - *No data content*
 - Corresponding in HTML files
 - Link URL: http://nasa.cs.nctu.edu.tw/get.php?a=1&b=3
 - Using Form:
<form method="GET" action="get.php"> ... </form>
- Post:
 - Parameters in Data Content
POST /post.php HTTP/1.1
 - Corresponding in HTML files
 - Using Form:
<form method="POST" action="post.php"> ... </form>

Web Hosting

– The HTTP Protocol (5)

□ HTTP Headers:

- What HTTP Headers can do?

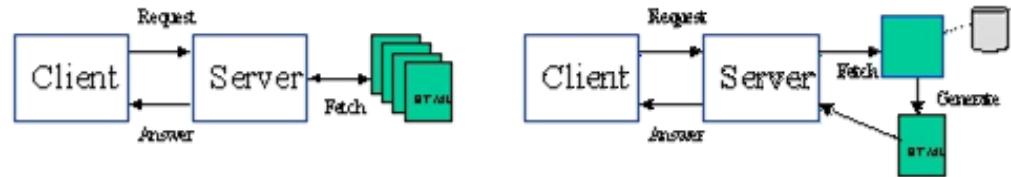
[Ref] <http://www.cs.tut.fi/~jkorpela/http.html>

- Content information (type, date, size, encoding, ...)
- Cache control
- Authentication
- URL Redirection
- Transmitting cookies
- Knowing where client come from
- Knowing what software client use
- ...

Web Hosting

– Static vs. Dynamic Pages (1)

□ Static vs. Dynamic Pages Static vs. Dynamic



An HTML document stored in a file is a static Web page. Unless the file is edited, its content does not change.

A dynamic Web page is generated or partially generated each time it is accessed.

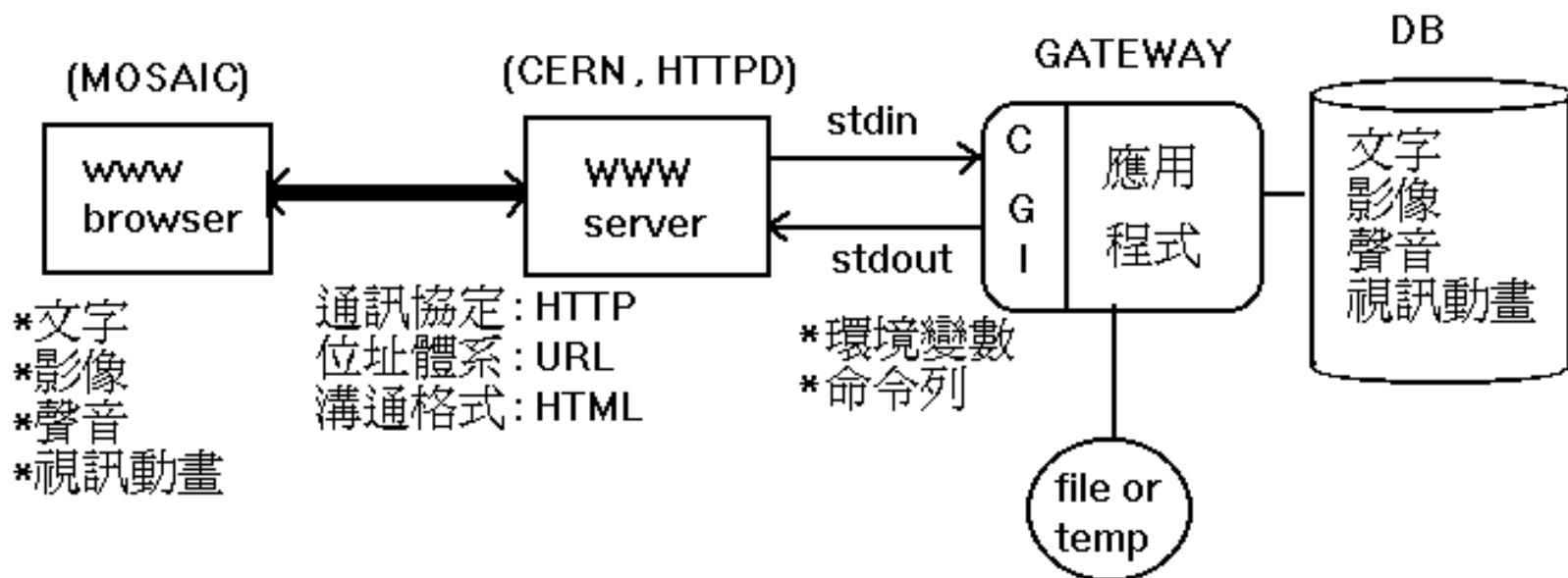
- Technologies of Dynamic Web Pages
 - Client Script Language
 - JavaScript, Jscript, VBScript
 - Client Interactive Technology
 - Java Applet, Flash, XMLHTTP, AJAX
 - Server Side
 - CGI
 - Languages: Perl, ASP, JSP, PHP, C/C++, ...etc.

Web Hosting

– Static vs. Dynamic Pages (2)

□CGI (Common Gateway Interface)

- A specification that allows an HTTP server to exchange information with other programs



(圖 1)WWW主從架構應用示意圖

Web Hosting

– Virtual Hosting (1)

- Providing services for more than one domain-name (or IP) in one web server.
- IP-Based Virtual Hosting vs. Name-Based Virtual Hosting
 - IP-Base
 - Name-Base
 - Several IPs (or ports)
 - Single IP, several hostnames
- Example (Apache configuration)

```
NameVirtualHost 140.113.17.225

<VirtualHost 140.113.17.225>
    ServerName nabsd.cs.nctu.edu.tw
    DocumentRoot "/www/na"
</VirtualHost>

<VirtualHost 140.113.17.225>
    ServerName sabsd.cs.nctu.edu.tw
    DocumentRoot "/www/sa"
</VirtualHost>
```

```
<VirtualHost 140.113.17.215:80>
    DocumentRoot /www/sabsd
    ServerName sabsd.cs.nctu.edu.tw
</VirtualHost>

<VirtualHost 140.113.17.221:80>
    DocumentRoot /www/tphp
    ServerName tphp.cs.nctu.edu.tw
</VirtualHost>
```

Web Hosting

– Virtual Hosting (2)

Q: How Name-Based Virtual Hosting works?

A: It takes use of HTTP Headers.

```
$ telnet www.cs.nctu.edu.tw 80
Trying 140.113.235.47...
Connected to www.cs.nctu.edu.tw.
Escape character is '^>'.
GET / HTTP/1.0
Host: www.cs.nctu.edu.tw

HTTP/1.1 301 Moved Permanently
Server: nginx/0.7.62
Date: Sat, 12 Dec 2009 02:50:22 GMT
Content-Type: text/html
Connection: close
Cache-Control: no-cache, must-revalidate
Location: cht/announcements/index.php
Vary: Accept-Encoding

Connection closed by foreign host.
```

```
$ telnet www.cs.nctu.edu.tw 80
Trying 140.113.235.47...
Connected to www.cs.nctu.edu.tw.
Escape character is '^>'.
GET / HTTP/1.0
Host: www.ccs.nctu.edu.tw

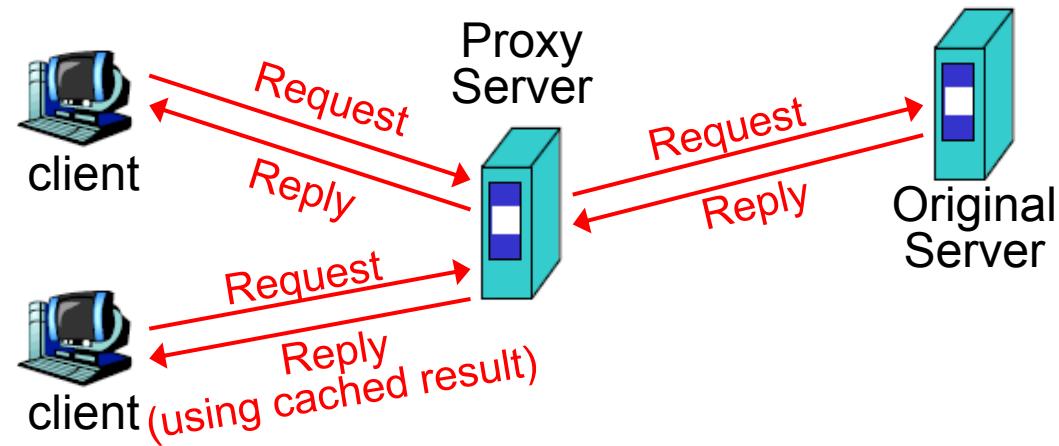
HTTP/1.1 200 OK
Server: nginx/0.7.62
Date: Sat, 12 Dec 2009 02:51:43 GMT
Content-Type: text/html
Connection: close
Vary: Accept-Encoding

<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01//EN"
"http://www.w3.org/TR/html4/strict.dtd">
<html lang="zh-Hant">
<head>
    <meta http-equiv="content-type" content="text/html; charset=utf-8">
        <title>國立交通大學資訊學院</title>
    ...
</head>
<body>
    ...
</body>
</html>
```

Proxy

□ Proxy

- A proxy server is a server which services the requests of its clients by:
 - Making requests to other servers
 - Caching some results for further same requests
- Goals:
 - Performance
 - Stability
 - Central Control
 - ...etc.
- Roles:
 - Forward Proxy
 - Reverse Proxy
- Targets
 - Web pages/FTP files
 - TCP/IP Connections
 - ...etc.

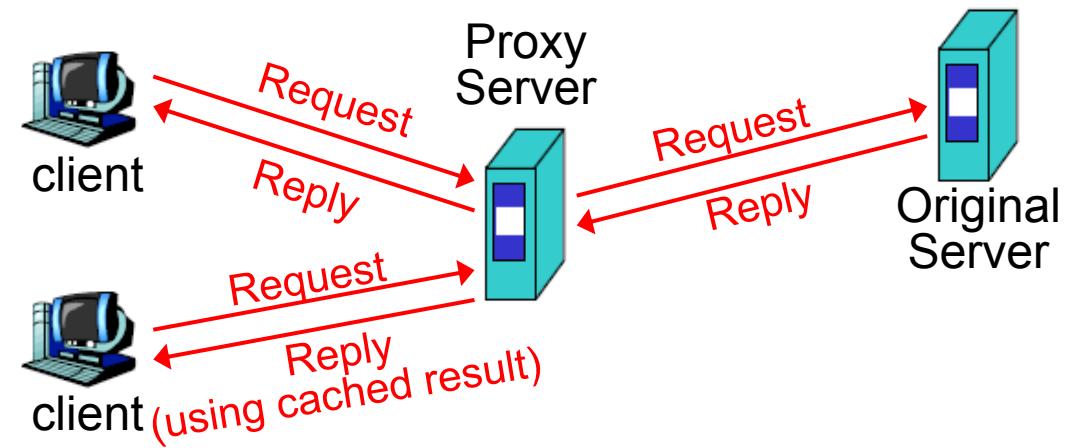


Proxy

– The Forward Proxy

□ Forward Proxy

- Proxy the outgoing requests, for the reason of
 - Bandwidth saving
 - Performance
 - Central control
- When objects requested are
 - In cache, return the cached objects
 - Otherwise, proxy server requests object from origin server, then cache it and return to client

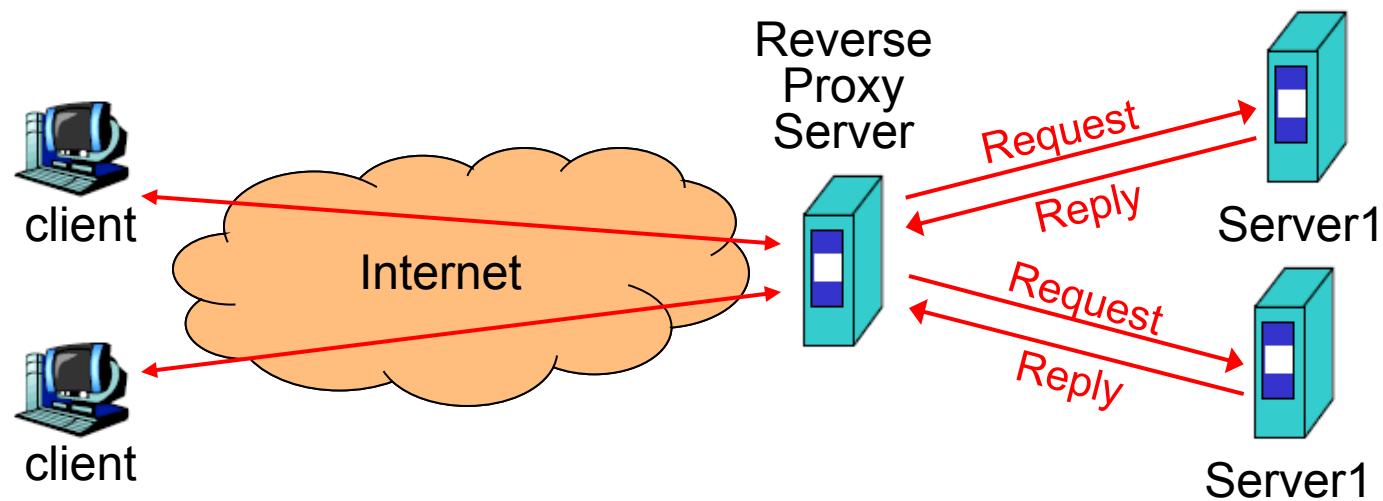


Proxy

– The Reverse Proxy

□ Reverse Proxy

- Proxy the incoming requests, for the reason of
 - Reducing Server Load (by caching)
 - Load Balance
 - Fault Tolerant
- Reverse proxy acts as the original server, accept incoming requests, reply corresponding result. **SEAMLESS** for clients!



Appendix

Proxy

– SQUID



- A web proxy server & cache daemon.
 - Supports HTTP, FTP
 - Limited support for TLS, SSL, Gopher, HTTPS
- Port install: /usr/ports/www/squid{,30,31}
- Startup:
 - /etc/rc.conf
 - squid_enable="YES"
 - /usr/local/etc/rc.d/squid start
- Configuration Sample/Documents:
 - /usr/local/etc/squid/squid.conf.default

Proxy

– SQUID Configuration (1)

□ Listen Port

- Service Port
 - http_port 3128
- Neighbored Communication
 - icp_port 3130

□ Logs

- access_log
 - access_log /var/log/squid/access.log squid
- cache_log
 - cache_log /var/log/squid/cache.log
- cache_store_log
 - cache_store_log /var/log/squid/store.log

Proxy

– SQUID Configuration (2)

□ Access Control

- acl – define an access control list
 - Format: *acl acl-name acl-type data*
acl all src 0.0.0.0/0.0.0.0
acl NCTU srcdomain .nctu.edu.tw
acl YAHOO dstdomain .yahoo.com
acl allowhost src “/usr/local/etc/squid.squid.allow”
- http_access – define the control rule
 - Format: *http_access allow|deny acl-name*
http_access allow NCTU
http_access allow allowhost
http_access deny all

Proxy

– SQUID Configuration (3)

□ Proxy Relationship

- Protocol: ICP (Internet Cache Protocol)
RFC 2186 2187, using *UDP*
- Related Configuration
 - *cache_peer hostname type http_port icp_port [options]*
 - *cache_peer_domain cache-host domain [domain ...]*
 - *cache_peer_access cache-host allow|deny acl-name*

Proxy

– SQUID Configuration (4)

□ Cache Control

- cache_mem 256 MB
- cache_dir ufs /usr/local/squid/cache 100 16 256
- cache_swap_low 93
- cache_swap_high 98
- maximum_object_size 4096 KB
- maximum_object_size_in_memory 8 KB

Proxy

– SQUID Configuration (5)

□ Sample: Proxy Configuration

```
http_port 3128
icp_port 3130

cache_mem 32 MB
cache_dir ufs /usr/local/squid/cache 100 16 256

access_log /var/log/squid/access.log squid
cache_log /var/log/squid/cache.log
cache_store_log /var/log/squid/store.log
pid_filename /usr/local/squid/logs/squid.pid

visible_hostname nabsd.cs.nctu.edu.tw
acl allowhosts src "/usr/local/etc/squid/squid.allow"
http_access allow allowhosts
http_access deny all
```

Proxy

– SQUID Configuration (6)

□ Sample: Reverse Proxy Configuration

```
http_port 80 vhost  
icp_port 3130  
  
cache_mem 32 MB  
cache_dir ufs /usr/local/squid/cache 100 16 256  
  
access_log /var/log/squid/access.log squid  
cache_log /var/log/squid/cache.log  
cache_store_log /var/log/squid/store.log  
pid_filename /usr/local/squid/logs/squid.pid  
  
visible_hostname nbsd.cs.nctu.edu.tw  
url_rewrite_program /usr/local/squid/bin/redirect.sh  
acl cswww dstdomain csws1 csws2  
http_access allow all cswww  
always_direct allow cswww
```

Proxy

– SQUID Configuration (7)

```
% cat /usr/local/squid/bin/redirect.sh

#!/bin/sh

while read line
do
    TIME=`date "+%S"`
    SERV=`expr $TIME % 2 + 1`
    echo $line | sed -e \ "s/^http:\\\\www\\.cs\\.nctu\\.edu\\.tw\\\\/http:\\\\csws$SERV\\.cs\\.nctu\\.edu\\.tw\\\\/"
done
```