



# X Window System

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# Outline

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## ❑ X Window System

- Introduction
- Architecture
- X11 Implementation
- The Window Manager

## ❑ Steps of exercise

- Install and Configuring X11
- Install Window Manager

# X Window System (1)

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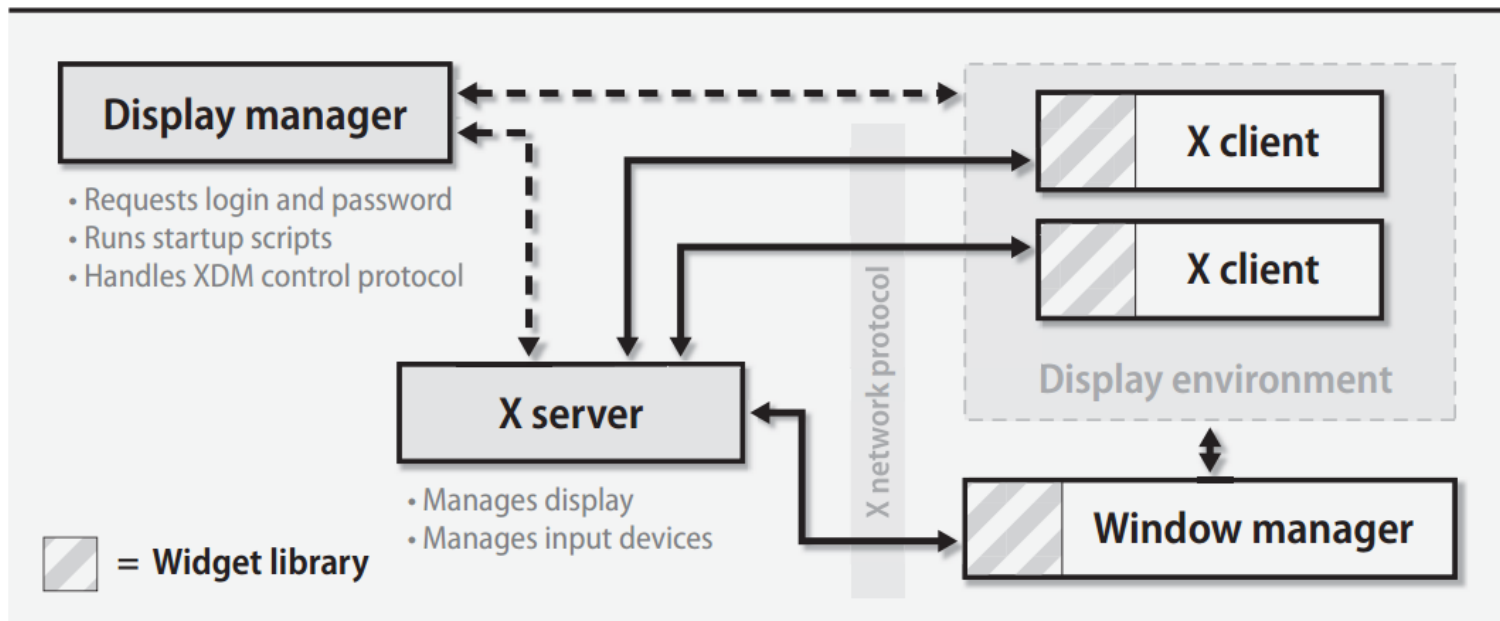
- Introduction
  - X can be called "X" 、 "X11" 、 "X Window", using to provides a graphical user interface (GUI).
  - X was designed from the beginning to be network-centric, and adopts a "client-server" model.
- History
  - 1984: The X Window system was developed as part of Project Athena at MIT.
  - 1987: X Version 11 is released. X is now controlled and maintained by the Open Group.
  - 2005/12: X11R7.0
  - 2009/10: X11R7.5
  - 2010/11: X11R7.6
  - 2012/6/6: X11R7.7

# X Window System (2)

## □ Architecture:

- A client-server architecture
  - The X client request display service
  - The X server provide display service
  - Communicate with X Protocol

### The X client/server model



# X Window System (3)

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- Client-Server Design
  - Client
    - An application written using X libraries (e.g. Xlib)
    - Request service (like create window)
    - Receive events from X server (like mouse input)
  - Server
    - Runs locally and accepts multiple X clients
    - Manage the keyboard, mouse and display device
    - Create, draw and destroy graphic objects on screen

# X Window System (4)

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## ❑ X Protocol

- The X Protocol is also divided into device dependent and device independent layers.
- Advantages of X protocol
  - The X server is highly portable (various OS, Language)
  - The X Clients also have high portability
  - Local and network based computing look and feel the same

# X11 Implementation

## ❑ Open-source implementations of X Window System

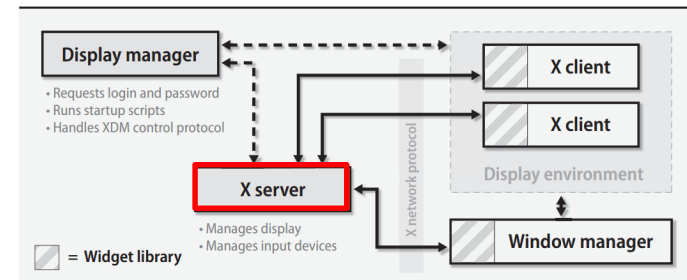
- XFree86 project



- Since 1992, dormant in Dec, 2011
- Latest Version: 4.8.0

Dec 15, 2008

The X client/server model



- Xorg foundation

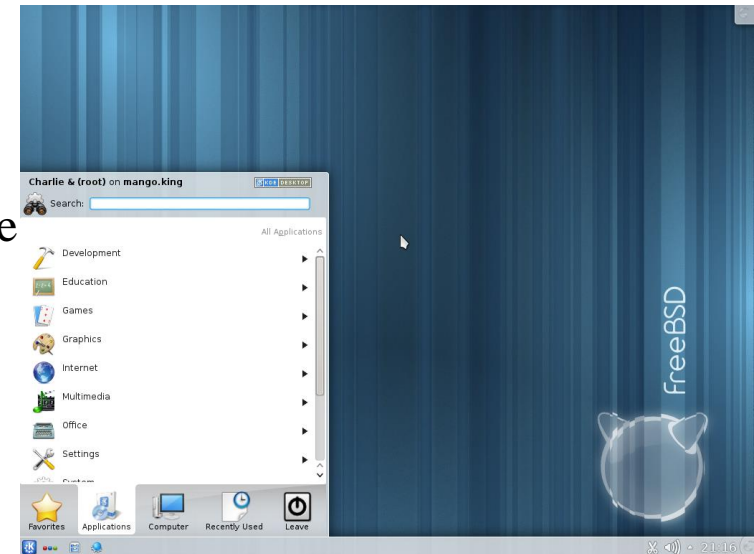
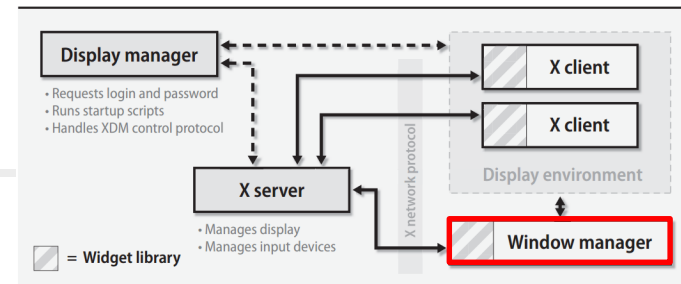
- Since 2004, forked from XFree86 4.4 RC2
- X11 official flavor
- Latest Version: 7.7

June 6, 2012

# The Window Manager (1)

- Window Manager
  - A special kind of "X Client" provides certain look-and-feel window in front of you.
    - Background, desktop, theme
    - Virtual desktop
    - Window attributes and operations size
      - resize, minimize, maximize
      - position: overlap, move
  - Interactions between X server and X client will be redirected to a window manager.

The X client/server model

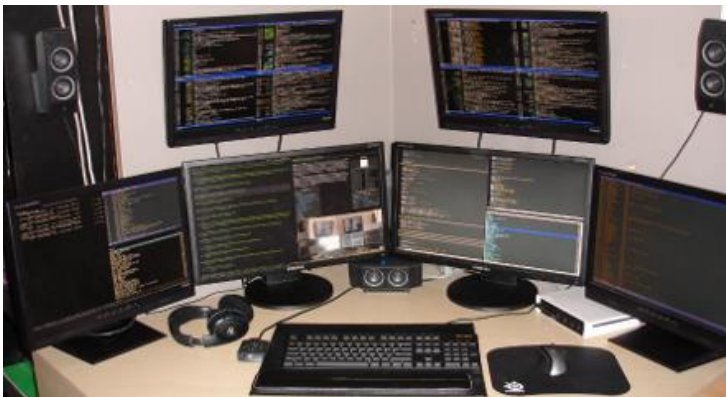
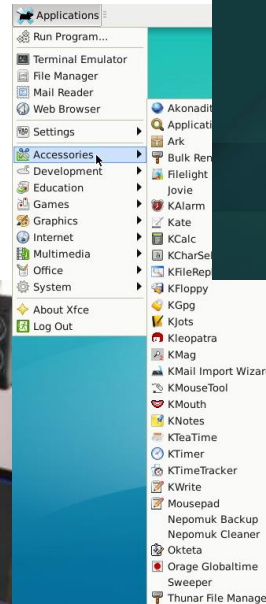
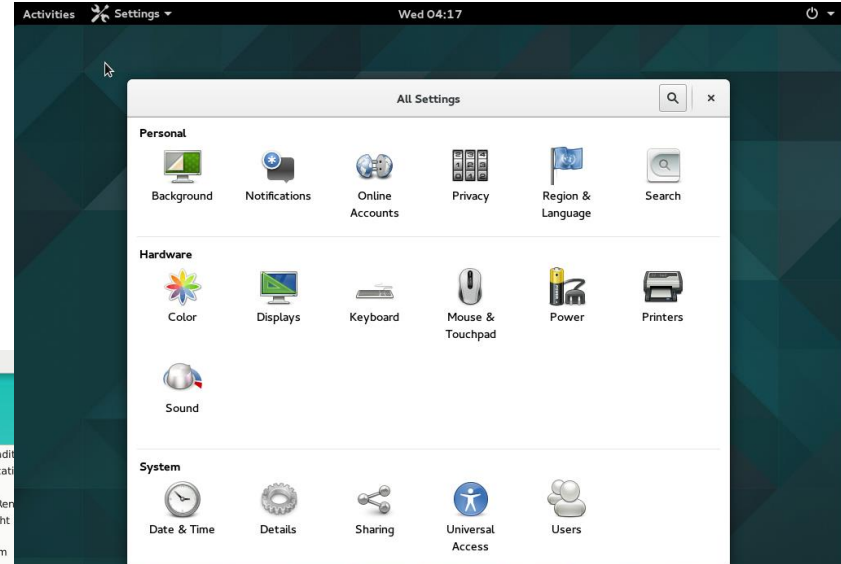




# The Window Manager (2)

## ❑ Some Popular Window Managers

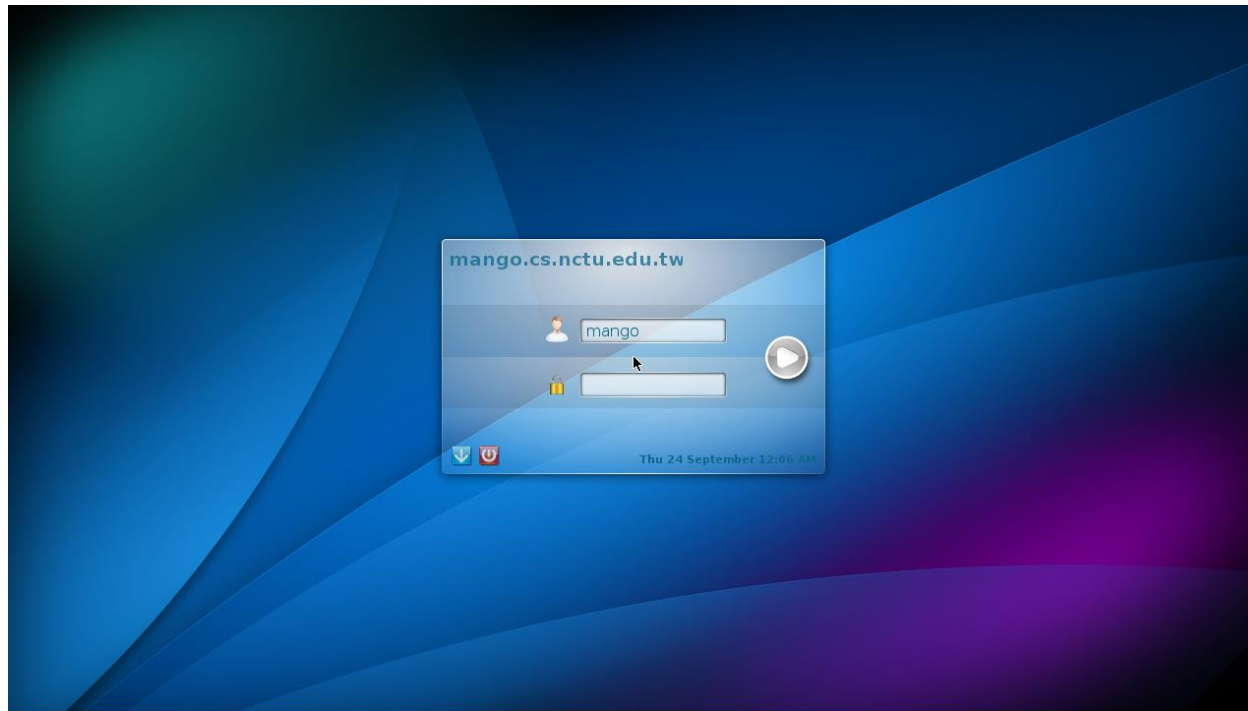
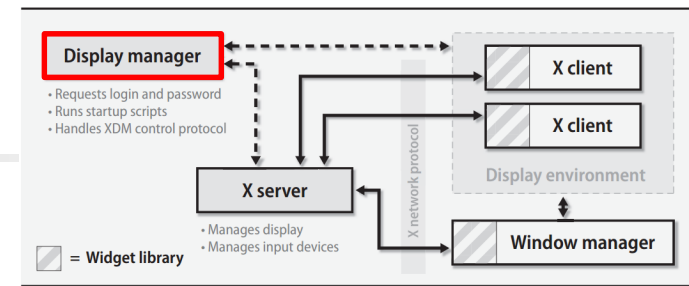
- [Gnome](#)
- [KDE](#)
- [LXDE](#)
- [LXQt](#)
- [Xfce](#)
- etc..



# The Display Manager

- Display Manager (login manager)
  - A display manager is typically a graphical user login interface that is displayed before The Windows Manager.

The X client/server model



# Steps of exercise

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- Install X11
- Configuring X11
- Install Window Manager and Display Manager
- Configuring Window Manager and Display Manager

# Install X11

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## ❑ We use Xorg as our X Server

- To build and install Xorg from the ports
  - Login as root
  - `/usr/ports/x11/xorg`
  - `# pkg install xorg` or `# portmaster x11/xorg`
- To build Xorg in its entirety, be sure to have at least 4 GB of free space available.
  - `/usr/ports/*/*/work/*`
  - `/usr/local/*`
  - `df` (command)

# Configuring X11 (1)

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- Pre-step – know your hardware
  - Monitor specifications
    - Horizon Synchronization frequency
      - Ex: 31 ~ 81 KHz
    - Vertical Synchronization frequency
      - Ex: 56 ~ 76 KHz
  - Video adaptor chipset
    - Ex: ATI Radeon 4670EAH
    - Ex: nVIDIA GeForce 9800GT
    - Ex: ATI Mobility RADEON 7500 (16M) (IBMT30)
    - Ex: vboxvideo
  - Video Adapter Memory
    - Ex:128MB

# Configuring X11 (2)

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## ❑ Starting with version 7.4

- Xorg can use HAL (Hardware Abstraction Layer) to autodetect keyboards and mice.

### ➤ Install the following ports

- sysutils/hal
- devel/dbus

### ➤ And adding the following lines into `/etc/rc.conf`

- `hald_enable="YES"`
- `dbus_enable="YES"`

# Configuring X11 (3)

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- Steps of X11 configuration
  - As of version 7.3, Xorg often work without any configuration file.
    - # startx
  - X11 configuration
    - Generate an X11 configuration skeleton file
      - # Xorg -configure
        - The file will be put in /root/xorg.conf.new
  - Test the existing configuration
    - # Xorg -config /root/xorg.conf.new -retro
      - If a black and grey grid and an X mouse cursor appear, the configuration was successful

# Configuring X11 (4)

## ❑ Tune Configuration file

- Edit /root/xorg.conf.new
  - Section Monitor
  - Section Screen
  - Section InputDevice

### Section "Screen"

Identifier "Screen0"

Device "Card0"

Monitor "Monitor0"

**DefaultDepth 24**

SubSection "Display"

Viewport 0 0

Depth 24

**Modes "1280x1024" "1024x768"**

EndSubSection

EndSection

### Section "InputDevice"

Identifier "Mouse0"

Driver "mouse"

Option "Protocol" "auto"

Option "Device" "/dev/sysmouse"

**Option "ZAxisMapping" "4 5"**

EndSection

### Section "Monitor"

Identifier "Monitor0"

VendorName "Monitor Vendor"

ModelName "Monitor Model"

**HorizSync 31.0 - 81.0**

**VertRefresh 56.0 - 76.0**

EndSection



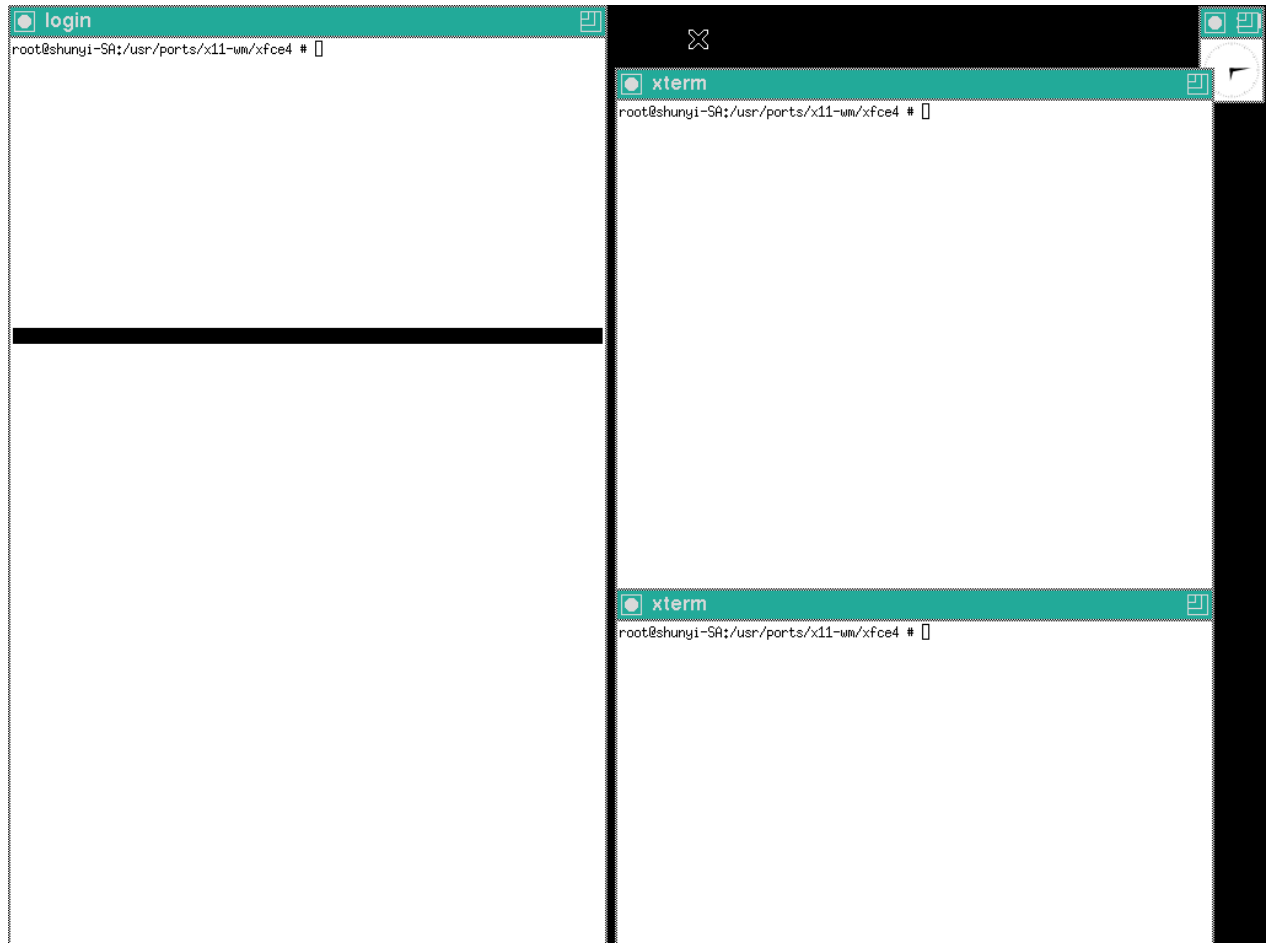
# Configuring X11 (5)

## ❑ Copy the configuration file to real place

- % `cp /root/xorg.conf.new /usr/local/etc/X11/xorg.conf`

## ❑ Start X

- % `startx`



# Install Window/Display Manager (1)

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- ❑ Here we use kde as our WM and kdm as our DM
  - <http://www.kde.org>
- ❑ KDE needs much memory, you can use xfce alternatively.
  - <http://www.xfce.org>
- ❑ Installation
  - x11/kde4
  - # pkg install x11/kde4 or # portmaster x11/kde4
  - x11-wm/xfce4
  - # pkg install xfce4 or # portmaster x11-wm/xfce4

# Install Window/Display Manager (2)

## ❑ Configuring X11 to use Windows Manager

- Edit "xinitrc"
  - File Location:
    - System Default: /usr/local/etc/X11/xinit/xinitrc
    - Personal: ~/.xinitrc
  - Format: just like a shell script!
    - exec /usr/local/bin/startkde
  - echo "/usr/local/bin/startkde" > ~/.xinitrc

```
if [ -d /usr/local/etc/X11/xinit/xinitrc.d ] ; then
    for f in /usr/local/etc/X11/xinit/xinitrc.d/?*.sh ; do
        [ -x "$f" ] && . "$f"
    done
    unset f
fi

twm &
xclock -geometry 50x50-1+1 &
xterm -geometry 80x50+494+51 &
xterm -geometry 80x20+494-0 &
exec xterm -geometry 80x66+0+0 -name login
```

# Install Window/Display Manager (3)

## ❑ Run your X Window

- % startx



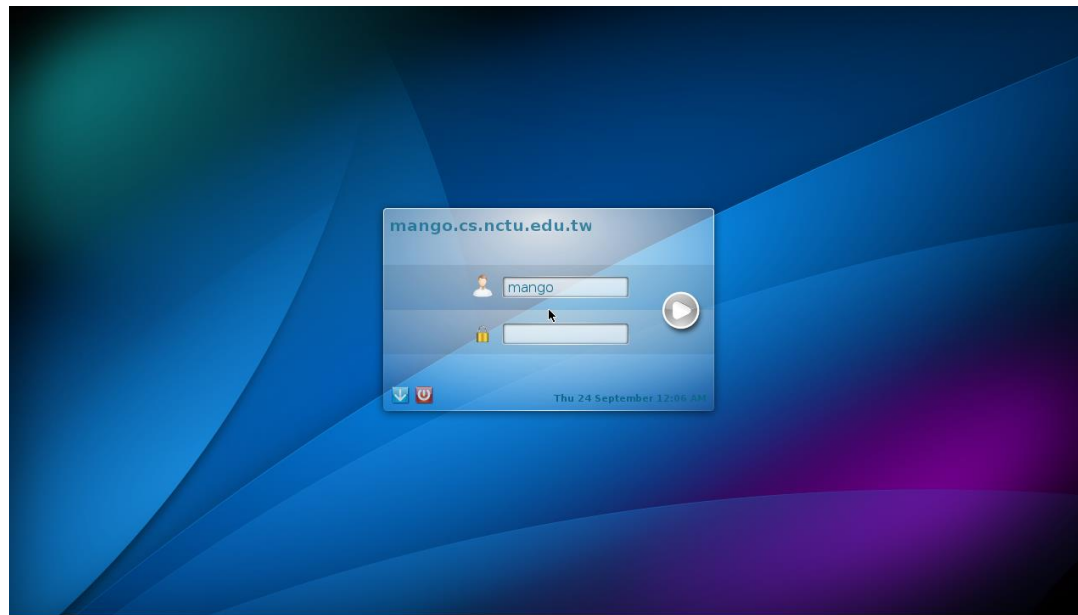
# Install Window/Display Manager (3)

## ❑ Test your Display manager

- % service kdm4 onestart

## ❑ Run DM at the end of booting

- % add 'kdm4\_enable="YES"' to /etc/rc.conf



# Appendix A: X Startup (1)

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## ❑ xinit - X Window System initializer

- `xinit [ [ client ] options ] [ -- [ server ] [ display ] options ]`

### ➤ Files

- Default client script:

- » `~/.xinitrc`

- » `/usr/local/etc/X11/xinit/xinitrc`

(run `xterm` if `.xinitrc` does not exist)

- Default server script:

- » `~/ .xserverrc`

- » `/usr/local/etc/X11/xinit/xserverrc`

(run `X` if `.xserverrc` does not exist)

## ❑ startx:

- script to initiate an X session

# Appendix A: X Startup (2)

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## ❑ Xdm - X Display Manager

- Xdm provides services similar to those provided by init, getty and login on character terminals
  - x11/xdm
  - Other display manager
    - gdm, kdm
- Files:
  - /etc/ttys

```
ttv8 "/usr/local/bin/xdm -nodaemon" xterm on secure
```

- Default script
  - ~/.xsession

# Appendix B: Remote X client

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- ❑ To launch an X client from a remote host for display on the local X server, you need to do following steps:
  - Start X Server with tcp connection support
    - % X
  - Permit for the remote host to display X clients on the local machine.
    - % xhost [+]*remotehost*
  - Set DISPLAY for remote X clients
    - % setenv DISPLAY *server:display*



# Appendix C: X11 forwarding

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## ❑ To forward X11 connection

- Connection to X11 DISPLAY can be forward by ssh, any X11 programs started will go through the encrypted channel.
- Server:
  - Enables X11 forwarding: `ssh -X`
  - Enables trusted X11 forwarding: `ssh -Y` (may be dangerous)
- Client:
  - Execute any X clients you want
- ※Note:
  - X11 forwarding can represent a security hazard.

# Appendix D: VNC

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## ❑ VNC (Virtual Network Computing)

- a graphical desktop sharing system to remotely control another computer.
- Use Remote Frame Buffer (RFB) protocol.
- Start VNC Server (and input a connection password)
  - % vncserver
  - VNC startup script
    - ~/.vnc/xstartup (just like ~/.xinitrc)
- Than you can connect to vnc server by a vnc client
- Common VNC Client
  - RealVNC <https://www.realvnc.com/>
  - UltraVNC <http://www.uvnc.com/>

# References

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- ❑ <http://www.x.org/wiki/>
- ❑ [http://en.wikipedia.org/wiki/X\\_Window\\_System](http://en.wikipedia.org/wiki/X_Window_System)
- ❑ <http://en.wikipedia.org/wiki/XFree86>
- ❑ [http://en.wikipedia.org/wiki/X.Org\\_Server](http://en.wikipedia.org/wiki/X.Org_Server)
- ❑ [http://en.wikipedia.org/wiki/X\\_display\\_manager\\_\(program\\_type\)](http://en.wikipedia.org/wiki/X_display_manager_(program_type))
- ❑ [http://en.wikipedia.org/wiki/Virtual\\_Network\\_Computing](http://en.wikipedia.org/wiki/Virtual_Network_Computing)
- ❑ <http://www.xfce.org>
- ❑ <http://www.freebsd.org/doc/handbook/x11.html>
- ❑ [http://www.freebsd.org/doc/zh\\_TW/books/handbook/x11.html](http://www.freebsd.org/doc/zh_TW/books/handbook/x11.html)
- ❑ <http://www.gilesorr.com/wm/table.html>